

ORYCON

TWENTY FOUR



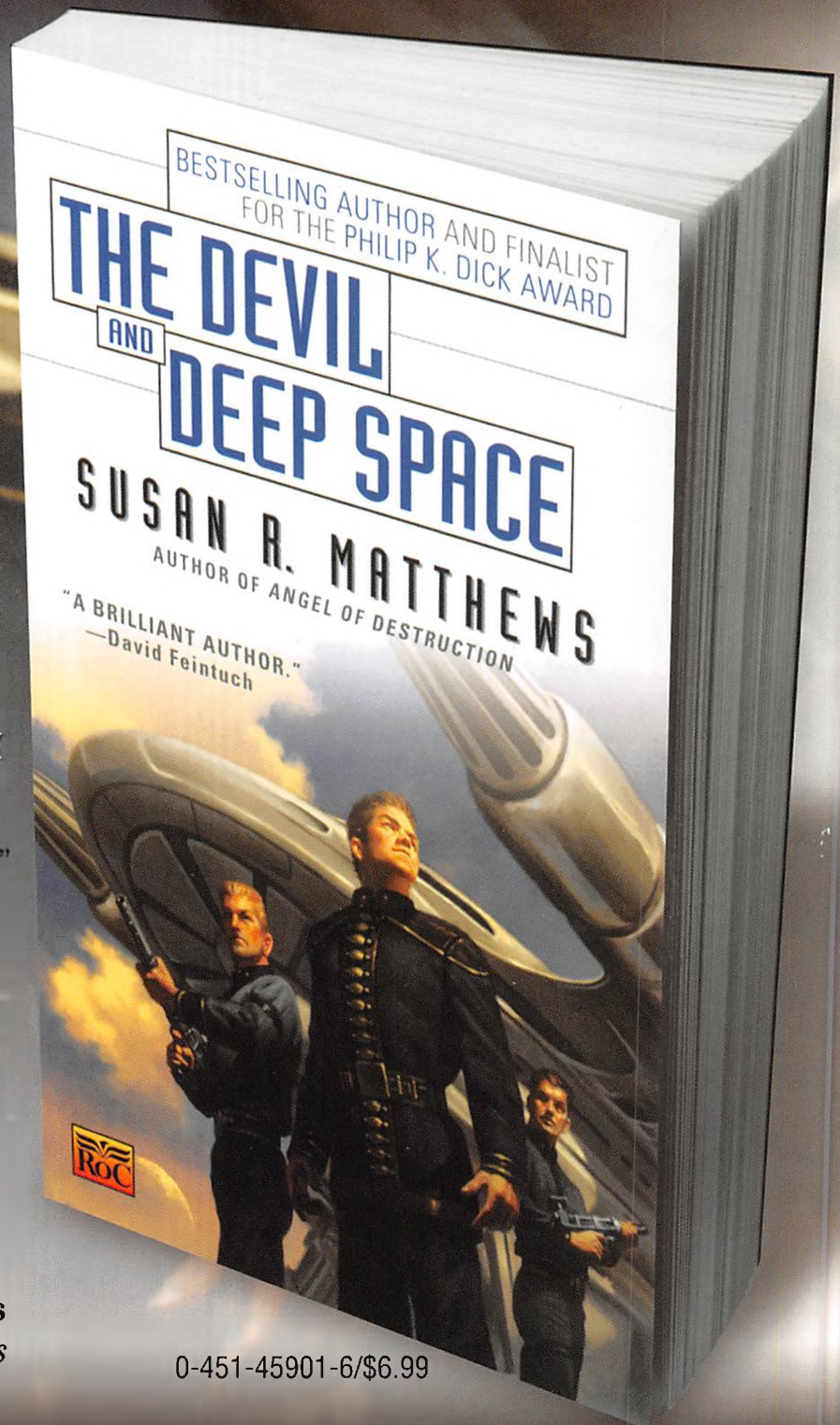
New from Orycon 24

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ORYCON 24

ORYCON
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Greetings from THE CHAIR.

Welcome to Orycon 24, the Con to End All Cons... until next year. I hope you have as much fun attending it as I did putting it together. No, really. Honest. It's first like to do the obligatories and thank everybody who helped put this together, as this is my first convention as Chair and I had absolutely no idea what I was doing. But we have pulled it together despite all that and present the weekend awaiting you. Be sure to attend our grand Saturday Evening Gala Spectacular; we have the Endeavour Awards with reception, followed by a Masque Ball to which EVERYONE is invited to come and meet our Guests of Honor, and have a generally good time. We have panels, we have an Art Show, we have dances and all the trappings you might expect from Orycon, so tuck in, grab a bowlful of sustenance from Hospitality and DON'T SLEEP -- you wouldn't want to miss ANYTHING!

Lacey Axmaker
Orycon 24 Chair







Biography by Rosemary Edghill

The secret origins of Susan Matthews are shrouded in mystery. I like to think of her as having been raised in a secret Tibetan fortress by a dedicated team of altruistic scientists and poet-philosophers intent upon creating the perfect writer-adventurer, filling her days with the study of philosophy, grammar, witty conversation, and esoteric arts. Certainly she was already The Legendary Susan Matthews when I first entered SF fandom, which is probably longer ago by now than either of us would like to think about.

Long before I was either a professional SF editor or a selling writer, Susan Matthews was a force to be reckoned with as a writer, poet, and mythographer in the world of interstitial fiction. She was one of those who looked at the canonical webwork of myth presented to us by others and took up the lovely delicate demanding task of fitting a mosaic of dreams around the edges of the presented world. Her work was as rich and as complex as the many worlds that inspired it – far more so, sometimes. And as was only right and reasonable, she developed quite a devoted following.

I first met Susan in the flesh at a small Midwestern SF Convention. The fact that she was

attending had been discussed by phonetree and letterzine for months: was it true? What would she be like? What if she cancelled at the last minute? In fact, by the time I arrived at the convention, nobody was still sure whether – or when – she'd be arriving. I wasn't even quite sure what this half-mythical goddess looked like, as this was long before either extensive Internet fandom or widespread half-tone reproduction in zines.

And lo, I was wandering around the Dealer's Room, when what should manifest but a woman in a black straw bonnet trimmed with flowers, carrying a shopping bag and wearing a long black skirt. She had blue eyes, red hair, and the ferocious-yet-kindly otherworld air of Mary Poppins about her. You don't mess with the Poppins, my friends. "Who's that?" I asked the nearest person who looked as if they might know. "That's her. That's Susan Matthews."

If mutual friends hadn't made an introduction, I'd probably still be hiding behind a stack of fanzines to this day, but they did, and so I found out that Susan was gracious, cheerful, witty, far too modest, incredibly generous to a fumbling neofan, and a fascinating conversationalist on any topic you care to name. And those of you who are meeting her for the first time at this convention after having known her only through her writing will understand perfectly when I tell you that the second thing people usually say to each other after meeting Susan is: "And she looks so normal..." Needless to say, it was a great convention.

Time passed. I lost touch with Susan when I began to concentrate on my own writing career (cloistered monks have nothing on writers trying to juggle full time jobs and full time writing careers), but one day, having found myself on the other side of the editorial desk at Avon's SF department, I found the time to ask myself the musical question: why the hell hasn't Susan Matthews ever been professionally published?

So I asked.

Well... She'd been busy. Going back to school, buying a house and remodeling same, supervising the landscaping of a garden that's positively to die for (I've seen it) with her lovely and talented partner of many years, Maggie Nowakowska, and being a Force To Be Reckoned With in the local fannish community. It had sort

of slipped her mind that she was supposed to become a famous professional SF writer as well (The Powers That Be never do give you a play-book). So I reminded her, and she happened to remember that she did have a couple of Jurisdiction manuscripts sitting around the place....

You know the rest. While at Avon I was able to buy An Exchange Of Hostages and Prisoner Of Conscience. Other Jurisdiction (and otherwise) novels followed. And recently in putting together an anthology of stories combining

murder and magic (called, oddly enough, Murder And Magic), I wondered why Susan Matthews didn't have more short fiction in print.

So I asked.... When Murder And Magic appears, check out "Snake In The Grass". In my not very humble and definitely biased opinion, there's nothing that Susan can't do well. The lady rocks; that's all there is to it.

Ladies and Gentlemen, may I present the lovely and talented Susan R. Matthews? Ask her about the linen.



Biography by Albrecht

Every once in a while, an artist comes along that will change the very way we look at art. In the late 1800's a group of artist went against the norm, shocking the art community to its very core. With wild, untamed images of Greek mythology and Arthurian lore, the Pre-Raphaelites broke the mold on the art world's traditional beliefs and came to be regarded as the first "fantasy" artist.

Like these daring young artist, Lee Seed has become one of those artist who is brave enough to step out of the box, leaving traditionalism behind and proving that you can give a new

look to fantasy art and better yet, introduce it into the mainstream.

Lee has been doing art seriously since she was 10 years old, a passion which has led to an amazing art career. Her work has appeared inside as well as graced the covers of a large array of Fantasy, horror and science fiction magazines, books, game products, and CD-ROMs.

While doing art shows throughout the United States and Canada, she has been honored with countless top awards in this genre as well as the mainstream art community, including the prestigious L. Ron Hubbard Illustrator of the Future Contest in 1998.

Unlike most of the genre artist Lee has admired since early on in her career, she chose to take a different path in illustrating. Stepping away from the usual acrylic and oil paintings that dominated much of the market, she preferred a style using primarily inks and pastels.

In 1997, Lee founded the charity organization Art Against Aids. With this organization she helped raise money for pediatric aids hospices throughout the United States. Though she has stepped down from being organizations president she still finds time to help with its projects.

For Lee, art is not about how much money she can make or what job is waiting around the corner. It is about the passion and creativity that goes into each piece she creates. It is about the lives her artwork has touched and those she has yet to touch. And last, but certainly not least, it's about stepping away from the normality of today's art world and charting a new course. Lee Seed is a fantasy artist in every sense of the word!

Jeff & Maya Bohnhoff

Friends of Filk BOH

Biography by Debbie Ridpath Ohi

I admit it; I'm a Bohnhoff fangirl. When their newest CD, *Manhattan Sleeps*, arrived in the mail, I almost knocked over our postman in my enthusiasm to get at the package. Since then, I've listened to at least part of the album almost every day...but enough gushing.

The chemistry began when Jeff and Maya were both part of a rock band called Talisman. Maya says she thought Jeff was drop-dead gorgeous ("still do!"). Jeff thought that Maya and the rest of the band were hippies. "I know they weren't really," admits Jeff, "But they were a lot more into granola and natural fiber clothing than I was." According to Jeff, Maya nearly got him killed one night when they were performing for a biker crowd in Nevada City, when one of the tougher-looking bikers apparently took a liking to Maya and dragged a chair up front of where she was singing, turned it around, straddled it.

Jeff's story: "As we went into the intro to Fleetwood Mac's 'Dreams', Maya said something like 'find someone to get close to...'. Our friend in the chair perked up at that, and screamed 'Whadda I gotta do to get close to YOU, baby?'. Normally this sort of thing wouldn't have been that big a deal since female performers in bar bands get hit on all the time, so we were used to it. We've had poor lost souls writing heartfelt poetry to Maya on cocktail napkins, and delivering a pile of them to the front of the stage at the end of each set. What made this particular case memorable was Maya's response. She looked at the guy, and very calmly pointed to me and said 'You'll have to

go through -him-'. At that point, my memory is a little fuzzy. I do recall taking a quick personal inventory to make sure I hadn't soiled myself, and I recall the looks of utter disbelief and horror on the faces of the drummer and bass player. I could see them weighing the advisability of jumping to my defense when our friend decided to take Maya at her word. Fortunately, he seemed somewhat disinclined to kill me at that moment, saying something like 'Aw, he's too busy playing his guitar to mess with me...' To everyone's relief, his girlfriend showed up and dragged him away."

Despite Maya's avid fans, Jeff survived through several incarnations of Talisman. Later on, they decided to form a five-piece band called Syntax. "When that band broke up in 1986, we both decided we had had enough of 'band dynamics'," says Jeff. He and Maya continued to play as Syntax, performing all original music as a duo.

Jeff says he started playing when he was about 14 years old. "I had no sense of rhythm and a tin ear, but I desperately wanted to play. I drove my family crazy, constantly practicing. After a couple of years, I managed to get past the point of causing pain to others with my playing, which made things safer for everyone involved." His guitar skills are astounding. In his review of *Retro Rocket Science*, Arizona Speculative Fiction Society's Tom Tuerff said that Jeff has "more chops than Sam the Butcher".

Jeff's and Maya's home offices reek with creativity. They share the garage, which is divided up into Jeff's recording studio and Maya's writing area. In addition to recording and producing their own CDs in that studio, Jeff recently produced and arranged Nancy Freeman's last album, and says he is getting started on Debbie Baudoin's album.

In addition to her day job, Maya is a professional science fiction author with four fantasy novels published by Baen, an upcoming title, *Magic Time: Angelfire*, scheduled for hardcover release this December by Eos (a division of HarperCollins), and many sf, fantasy and magic realism short stories published in venues like Analog, Amazing Stories, Interzone, Realms of Fantasy, and various anthologies.

(Are you all wondering by this point, as I always do, where these two find the TIME?!)

Maya's voice is amazing. One of their friends has often said that Maya is a "Filk-Jedi-Diva" who can sing like a three hundred pound black woman. Maya says that people who compliment her tend to say that she sounds like their favorite female singer. "I'm still waiting to have anybody tell me I sound like any of the male singers who are actually my main influences (Ian Anderson, Elton John, et al). The most amusing compliment came on a night when we played in a local club at which we had a history of disasters. This particular night's disaster was that I had laryngitis. I couldn't talk. But I could still sing. My voice was, however, shall we say ... rough. 'Jeez,' I thought. 'This is awful - I sound like Janis Joplin. Yech!' Right after our first set, someone came up to me and, truly gushing, 'Wow! You're voice is just incredible! You sound just like Janis Joplin!'"

Jeff claims he can't sing, but a confidential source informs me that this is untrue.

In regular life, Jeff is Manager of MIS/IT at Emagic, and Maya manages the Training & Testing Software development team at Kelly Services. Maya and Jeff are both devoted parents, with a 17-year-old son (Alex) and 9-year-old daughter (Kristine), and a third child expected in mid-December.

When I asked Maya if she and Jeff had any interesting or weird interests that they didn't mind people knowing about, her answer was: "You mean other than hanging out at hotels with people who dress as Klingons and spending every night in ballrooms singing strange and sometimes funny songs? Naw. But we really love baseball. Okay, and food TV. My two favorite shows are Iron Chef and Good Eats with Alton Brown -- he cracks me up.

I also have an absolute passion for the study of aberrant psychology and forensic psychology. I also love history -- especially religious history, and archaeology. I love books -- period. I spend hundreds of dollars every year on books. My daughter is following in my footsteps. Her backpack usually contains five or six volumes of such things as: Egyptian Hieroglyphs; Mummies; and The Encyclopedia of Gods -- not to mention several Nancy Drew mysteries. Then there's that weird and masochistic writing thing that I do.

Who willingly puts themselves in a position where people say things like: 'You never wrote a real science fiction story in your whole life' or 'Judging by this story, you don't have a very good grasp of human psychology.' (Just sold that one to Interzone).

Manhattan Sleeps, their newest CD, contains all original songs, while *Retro Rocket Science* is a compilation of some of their best parodies. Both are fantastic albums, worth repeated listenings. I've had *Manhattan Sleeps* in my office CD player and MP3 player for the past four months and listen to it when I'm working, running, doing errands, just relaxing. Holy cow, what a fantastic album.

But I'm gushing again, aren't I?

Anyway, be sure to check out Jeff's and Maya's concert at Orycon. Ask Jeff about music and recording. Ask Maya about forensic psychology and writing utensils. Then rush over to the dealer's room and buy their CDs, of course!

For More Information About Jeff And Maya:

See the Mystic Fig Records website:

<http://www.mysticfig.com>

Discography:

Silent Planet (1990)

Retro Rocket Science (2001)

Manhattan Sleeps (2002)

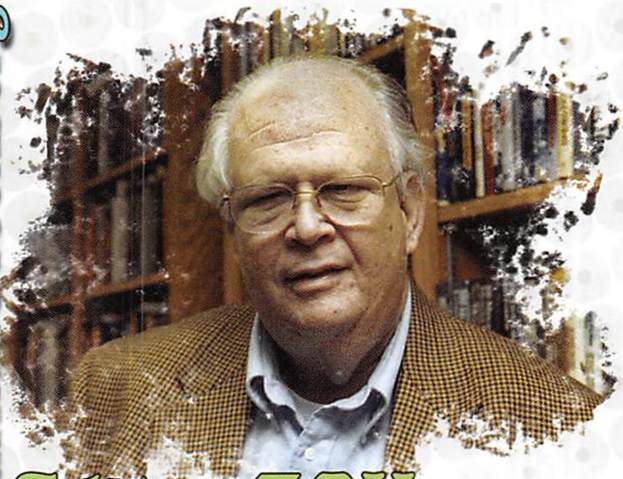
Maya Kaathryn Bohnhoff's Books:

Magic Time: Angelfire: co-written with Marc Scott Zicree, published by Eos (HarperCollins imprint), Dec/2002

The Spirit Gate: published by Baen Books, 1996

The Meri, Taminy, The Crystal Rose: trilogy published by Baen Books in 1992, 1993, 1995

Martin Greenberg



Editor BOH

So Here's the Thing... by Kristine Kathryn Rusch

Martin H. Greenberg has changed my life. He doesn't know he's changed my life. I've never told him. It's not really something people discuss in polite company.

Especially people from the Midwest. You see, I was raised there, by Midwestern parents. Marty has lived there for more than twenty-five years.

After a few years in the Midwest, you realize there are certain things which you can discuss (the weather, sports, and, well, the weather) and there are certain things which you can't discuss (pretty much everything else). Once you get to know someone really well, you can add in a few other conversational topics (family [in a polite how-are-they? kind of way], business [in a polite are-you-still-employed? kind of way], and entertainment [in a polite have-you-seen-this-movie/read-this-book? kind of way].)

So Midwesterners find other ways to communicate. We observe (ah, yes, he seems happy. Must mean things are going well). We gossip (doesn't everyone?). And we take what we believe to be obvious actions (well, of course he likes me. He sits next to me every day at lunch).

Marty and I have a very Midwestern understanding. I know that he likes my work because—um—he asks for more of it. And he knows that I like working with him because—um—when he asks, I say yes.

But events like these, and essays like these, throw traditional Midwesterners into a muddle.

You see, I am now going to have to state what is simply understood. And beyond that, I'm going to have to say something that may please Marty, but it might also embarrass him. And we Midwesterners avoid embarrassing others at all costs.

(All right, all right, those of you who've known me since I moved to the Pacific Northwest. Yes, I admit it. I am no longer a traditional Midwesterner—unless I'm confronted by other Midwesterners. Then I revert to type.) What I have to say about Marty is, simply, that he has changed my life.

The thing is, he never realizes when he's doing it. Marty has done some incredible things over the years. Marty's book packaging business, TEKNO BOOKS, has published over 1,400 books to date, including projects with best-selling authors like Nora Roberts, Tom Clancy, and Dean Koontz. TEKNO BOOKS has published with every major book publisher in the United States. The books have been translated in 33 languages and adopted by 25 book clubs.

And that's just the beginning. You see, Marty has also co-published *Mystery Scene*, the trade journal of the mystery genre and helped found the Sci-Fi Channel. He has received major honors in both mystery and science fiction. In fact, he won the Milford Award for lifetime achievement science fiction editing in 1989 (which has to be hundreds of books ago), and in 1995, received the Ellery Queen Award for lifetime achievement in editing in the mystery field. This makes him the first—the only—person to win major editing awards in both genres.

Impressive by anyone's count. But I'm not going to stop here. Because you also have to realize that Marty has done all of this while working as Professor of Political Science and Literature at the University of Wisconsin-Green Bay where he also served as the University's first Director of Graduate Studies.

I know what I'd be thinking if I saw these statistics and I didn't know Marty: I'd be thinking this man has no life. But that's not true either. Marty has a great family (I know; I've met them), and friends all over the world.

So — get this — he has influenced, not one, but two major branches of literature in the past

two-plus decades while teaching students in the university system in yet a different field and managed to travel, build a family, and enjoy his life. What's his secret?

Besides the fact that he's brilliant and comes up with more ideas in five seconds than I'll ever get in the rest of my life? He has boundless energy.

For example: one afternoon, many many years ago (okay, at least ten), I came down the elevator from my hotel room in the Barbizon Hotel in New York City. The elevator opens into the lobby, and the lobby looks down into the restaurant.

Who should I see, sitting alone at one of the tables in what is not exactly the hottest spot in Manhattan but Martin H. Greenberg. We were in the Big Apple for separate business reasons. I said hello, he invited me to join him, and since we'd known each other for several years at this point, I could freely (under Midwestern rules) ask him about his family (great, but he missed them), and business.

And here's where it got interesting.

I asked Marty who he planned to see while he was in New York (which is, if you examine it, a polite are-you-still-employed? question for writers). He then listed every publisher I'd ever heard of and a few I hadn't.

"Wow," I said feeling somewhat stunned.

"How long will you be in the city then?"

"Oh," he said, "I'm leaving tomorrow evening."

"Really?" I asked feeling even more stunned. "How long have you been here then?"

"Well," he said. "I just got in a half an hour ago."

I had already been in New York for two days and I hadn't seen one-tenth the people Marty had to see. I know what happened when he met with all those people. He rapid-fired anthology ideas at them.

How about a Christmas Bestiary: writers writing stories set at Christmas time about mythical creatures?

No? Then how about Christmas Ghosts: writers writing stories set at Christmas time about supernatural creatures?

Not interested in Christmas? Then how

about an anthology about cat crimes? In fact, how about an entire slew of anthologies about cat crimes? Each one could be set in a different city. We'll call the first Cat Crimes, but the rest would have subtitles like Cat Crimes: Danger in D.C.

Good? Okay, thanks a lot. We'll be in touch, and I'll see you the next time I come to the City.

Marty has so many ideas that I'm sure on each trip, he left a thousand of them on the cutting room floor. The ones I listed about, in my fictitious conversation, became actual anthologies that Marty has edited.

I know because I have stories in them.

In fact, I have stories in about fifty anthologies in various genres, all with Marty's name on the cover as editor. That doesn't count the other anthologies that I've had stories in, anthologies in which Marty's name is not listed on the cover, but which his hand touched in one way or another.

Which all gets back to my very first point. Martin H. Greenberg has changed my life. Now I'm not talking about all the money I've made off those anthologies (which have, for the most part, been quite successful) nor am I discussing all the publication credits (which are almost as important to writers as the cash itself). I'm talking about something intangible, something that's much more important than publication or money.

Marty has forced me to grow.

With each anthology request, he challenges me.

Have you ever considered writing a story about astrology? Would you like to try one? Throw in a murder while you're at it, and we'll put it in a Death by Horoscope.

Have you ever considered writing a robot story? Would you like to try one? Throw something Asimov never thought of and we'll put it in Silicon Dreams.

Have you ever considered...?

And you know what? Almost every time he asked that question, my answer was always no. I had never considered writing a story in which the villains won. But that was the entire premise of Villains Victorious. But excuse me, Mr. Greenberg. If the villains win, doesn't that make them heroes? No.....you mean I have to keep

Judith Conly



Short Story BOH

Autobiography

Judith R. Conly was born on June 21, 1956 – the shortest night of the year for everyone but her mother – in Waterbury, Connecticut. She spent her early years in Connecticut, Rhode Island, and a couple of suburbs of New York City. She has a

them as villains—and still write this story?

Oh, my gosh. I'm going to have to stretch.

And stretch I do. Every time he issues a challenge. And sometimes those stretches lead to entire new career changes.

It was through Tekno Books that I learned I could write mysteries. Now I write them in both the short form (as Rusch) and the long form (as Nelscott).

Tekno Books challenges have led to at least one novel (*Alien Influences*) and many other novel ideas, most of which will appear down the road as I have time to write them.

Stories I've written for Marty have been reprinted worldwide, have gotten me into the door with other editors, and helped me teach other writers.

They've also introduced me to long-time Tekno associates, people whose work I've admired and who have, over the years, become friends.

You see, Martin H. Greenberg has changed my life.

But he's done so without trying, on his way somewhere else. He's really too busy to pay attention to what's happening with me or any other writer. But he gives us all opportunities, helps us rise to various challenges, and forces us to expand our careers.

So let me say something that I can't, as a Midwesterner, say in regular conversation, something I've been meaning to tell Marty for a long time, but simply haven't had the chance.

Hey, Marty—

Thank you very, very much.

B.A. in Spanish from the University of Rochester and a Certificate in Computer Programming from New York University. Currently she is earning a living at a major Jewish fundraising organization while trying to put together a career in acting.

Judith wrote her first poem at age 7³/₄, for a school assignment, and got an A+ for it. She still has it in a box somewhere. She made her first poetry sale somewhat later, in 1980, to Jerry Pournelle for his anthology, *The Endless Frontier*, Vol. II, on a recommendation from the late, great Roger Zelazny. Since then she has made over a dozen sales, mostly poetry, to a variety of anthologies.

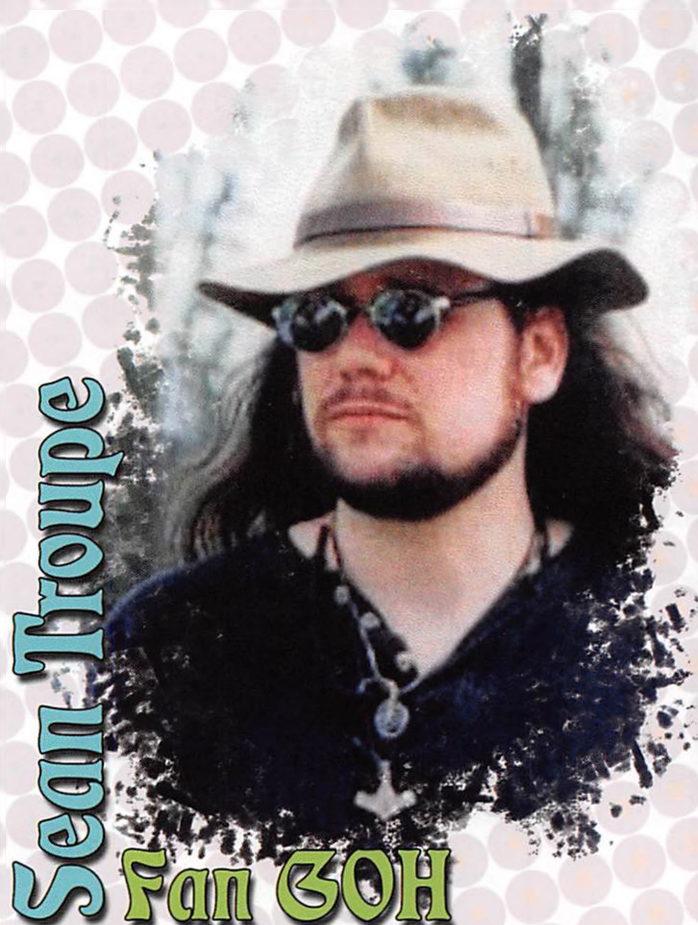
Writing is not Judith's only interest. She has done costuming ranging from medieval to science fiction, including taking Best in Show at the Masquerade at MediaFest for her portrayal of a follower of Khan from the second *Star Trek* movie. At this convention's costume event she will be wearing a *Babylon 5* Psi Corps costume that garnered her a death threat at another convention.

Judith has also created needlepoint pieces (six-strand embroidery floss on 18-mesh canvas) using original designs inspired mostly by descriptions from science fiction books. One of her pieces, inspired by the image "Cold Fire," from the Rush song by that name, is hanging in Neal Peart's office.

Another of Judith's interests is live-action roleplaying, specifically Vampire: the Masquerade. In addition to its entertainment value, roleplaying keeps her creative juices flowing in ways that are useful to a struggling actress. Her best-known character is Lethe/Maysie, a lunatic

who wants to help... no matter how much it hurts.

Judith has also tried her hand at songwriting, both mainstream and with science fiction themes. She has been known to sing her creations, and plays enough bad rhythm guitar to accompany herself.



Autobiography

Born in Honolulu Hawaii at the tripler army medical center and raised on various military bases throughout his young life. Sean with his mother and brother Tim moved to Michigan in the early 1970's. In 1978 Sean became involved with the SCA and JRR Tolkien Society (rumor has it he made a cute hobbit). He also got his first taste for science fiction conventions around the same time period in Michigan. In 1985 Sean joined the Marine Corp. and after four years in the corp. he got out and moved to Portland.

In 1989 Sean attended his first northwestern Convention Norwescon. That summer he became involved with the SCA in the northwest.

Sean went to westerncon in Portland the same summer, at westercon Sean was overheard saying, "I can run a better hospitality bar then this". So he was asked to put his money where his mouth is and in 1990 Sean ran Orycon's hospitality bar. He ran the bar for Orycon for two years and in 1992 Sean took over Orycon Security. Sean was in charge of security for 7 years at Orycon.

The thirteen years Sean has been in the northwest he has worked on many Sci-fi Conventions including aglicon, westercon and rustycon. At Rustycon 11 Sean started on the brute squad and as the treasury guard. Within a couple years at rustycon Sean became the Vice Chairman after running operations the previous year. He was a member of the board of directors for Rustycon for the pass 6 years. In 2000 Sean was awarded for all his hard work at rustycon, he received a lifetime achievement award. This coming up summer Sean is planning to be involved with Westerncon operations.

Sean has worked his way through the ranks of Fandom throughout the years he has been in the northwest. from the wild colonial boy who terrorized the committees to the man with the badge. Many people have made the comment that Sean looks like a Klingon without the ridge. But those who are close to Sean know that he is just a grizzly bear with hangnails.

Sean has been the laird of House Mcgurn since he started the Mcgurn (with the consent of his grandmother Mcgurn) back in Michigan in the early 1980's. Throughout the many years Sean has been in the kingdom of antir, he has received many service related awards from baronial to kingdom level. In 1999 Sean was made a court baron in the kingdom of antir.

Sean currently lives in the greater Seattle area with his new wife Victoria and their two feline children Nala and Moya.

1967: Lunar Orbiter 3-5. Surveyor 4-6. 1968: Surveyor 7. Apollo 8 - Crewed Orbiter 1969: Apollo 10 orbiter.



Noreascon 4
The 62nd World Science Fiction Convention

September 2-6, 2004
Boston, Massachusetts, USA



Pro Guests of Honor:

**Terry
Pratchett**

**William
Tenn**

Fan Guests of Honor:

**Jack
Speer**

**Peter
Weston**

Noreascon 4

FACILITIES

Hynes Convention Center
Sheraton Boston Hotel
Boston Marriott Copley Place

MEMBERSHIP RATES (Through Feb. 28, 2003)

Attending membership:	\$ 140
Supporting membership:	\$ 35
Upgrade existing supporting membership to attending:	\$ 105
Child's admission: (12 & under as of Sept. 6, 2004; Child's admission does not include publications or voting rights.)	\$ 105

Installment plan available; write
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NIGHT BREEZES

BY SUSAN R. MATTHEWS

"If I'm correct in supposing that I may speak in confidence, your Excellency," the pursuit ship's captain said, "I'd just as soon that crew escaped. I watched the trials about the Domitt Prison the same as everybody. I still have nightmares about some of that evidence."

For all the good it did, Paval I'shenko thought, brooding out over the garden outside his office window. It was a beautiful spring evening in Port Burkhayden; the sun would be sinking below the horizon soon, out beyond the waters of what had once been a flourishing bay. It had suffered, that bay, during the Fleet's tenure, poisoned with industrial run-off and by the silting up of the waters that should have scoured the river-bed after Fleet had dammed most of the river for power generation. Recovery would take time, but the bay would live again, and all of the flora and fauna that properly appertained thereunto.

"I myself would, similarly in confidence, encourage you to proceed with all due care and deliberate caution." He kept his voice light, but made no attempt to disguise his sincerity. "One more crew of dispossessed Nurail fled into Gonebeyond, where they may starve as they please. What is the worth of pursuing such souls? The Bench has better things to do with its resources, surely."

He was responsible for assisting the captain, though. It was part of the charter he held from the Bench, to effectively aid the Fleet in pursuit of fugitives when the pursuit led to Meghilder space. The fugitives had left Burkhayden scant hours ago, worse luck, which placed them an impossibly long two days away from the exit vector that would lead them to Gonebeyond Space, where the Fleet would not follow.

The pursuit ship was much swifter than any half-wrecked dredge masquerading as a junk-ship, in which disguise the Nurail refugees had come and gone after stocking up stores in Burkhayden. Fleet would have no difficulty in catching up with them, and Paval I'shenko really couldn't say too much about it. It was important to ensure that Fleet felt completely confident of its control of the Shantiram vector: because the last thing he wanted there were Fleet corvettes, monitoring traffic.

Everything the Danzilar familial corporation owned was invested here in Burkhayden. If he



failed to prevail in this enterprise – if he could not make an economic success of Burkhayden – it would be the ruin of his family; and it would be his fault. The end of an octaves-old, proud history, his fault, he would never be able to face his ancestors. To fail was unthinkable – worse, it would be unfilial. He would not fail. He couldn't afford to shield those refugees. He didn't have to like it; but he had a responsibility to his family – and to the people of this Port.

"It's the principle of the thing, unfortunately, your Excellency," the captain said, contemplatively. "I have a duty to pursue and take into custody. Fortunately we did not lose much time in port before realizing that the quarry had already fled."

Space was huge, but mostly empty; there was no danger that the pursuit ship would lose track of its prey in a few short hours. The pursuit ship had made port early today; the Nurail refugee ship had fled just hours before. Someone had told those refugees that the hunters were coming, or they never would have tried so desperate an escape – in such an unsuitable craft. The pursuit ship would finish some minor repairs, and take on fuel, and leave, and it would all be over.

Late as it was in the afternoon his new master-gardener was still out and at his work. As Paval I'shenko stood at the window in his office on the ground floor of the Center House he could see Skelern Hanner, bent over the grass, deep in concentration; the perfume of the days' worth of bloom was sweet in the soft breeze that came in through the open window, and Paval I'shenko for one moment envied the gardener, whose life was

no more complicated than –

But then he reminded himself of why he had hired that master-gardener, apart from the man's very adequate gardening skills and intimate acquaintance with the specifics of Port Burkhayden's environment. It had been months since the Ragnarok had left Burkhayden, and the medical evaluation team had only just now pronounced the gardener mostly healed, fit to be released to his work.

Hanner was Nurail, and the Bench had savaged him – the Bench in the person of Paval I'shenko's own cousin Andrej Ulexeievitch, Ship's Inquisitor on board of the Jurisdiction Fleet Ship Ragnarok. And would have crippled him, or worse, if it had not been that Andrej had noticed something.

Andrej Ulexeievitch knew a good deal more about Nurail than other Inquisitors might. He was the man who had cried failure of Writ at the Domitt Prison, after all; and there they were back to Nurail refugees again, Paval I'shenko thought gloomily. Turning from the window he sat down behind his desk.

"Your pardon, Captain, I would not wish to criticize your performance of your duty." They both agreed that it would do the Bench no harm if one pathetic shipload of refugee Nurail should escape, and yet neither of them had very much real choice but to persecute them. "You said that this crew was of particular interest, I believe?"

It helped a little, maybe, if he reminded himself that these Nurail had more claim than the usual run of would-be escapees to represent a threat to the Bench. The captain bowed politely.

"Hard to say for sure without the interrogation reports, your Excellency, but there's every chance that one of the passengers is rather more important than usual. Hope may be the salvation of desperate men, but it's the enemy of pacification and assimilation, and rumors that the son of the war-leader of Darmon is still alive are causing quite unnecessary complications for the resettlement efforts, as I understand."

And had been here in Port Burkhayden for months with local Security none the wiser, by report. "I am humiliated," Paval I'shenko said, and mostly meant it. He'd had no idea, or he'd have done what he could to get the young man out of harm's way long before now. The son of the war-leader of Darmon. What had brought such a man to Port Burkhayden in the first place? "In my defense I can only say that we have been looking for Free Government, not Nurail. And Port Burkhayden is full of Nurail. All too effective a hiding place, I'm afraid."

Now the captain smiled and bowed, clearly

anxious to be on about his business. "My report shows only the professional and exemplary cooperation of the Burkhayden security offices, your Excellency, responding swiftly and efficiently to the information we brought to identify the candidate targets. No fault is to be found, sir, with respect, except that of Fleet in not sharing the information with you sooner. If I may be excused, I'd like to see how our repairs are coming."

Yes. "And if you feel you enjoy anything less than equally prompt and professional support in completing them, Captain, I hope you will expose the failing of my launch-field crews to me, without fail. Pledge me on this, and I will grant you leave with the best of my good-will, asking only if you care to return to take third-meal with me this evening."

Voices outside, on the lawn behind him. Paval I'shenko didn't need to turn around to know to whom those indistinct but characteristic tones belonged; the captain's face told him as surely as if he had the report on his desk before him. The Miss Tavart. Come to consult with the gardener on some issue or another having to do with the vegetable dyes she was developing for the use of her mother's company.

"Very pretty young lady, that," the pursuit ship captain said. Completely distracted. "A member of your household, your Excellency?"

No, not in so many words. Not yet. Paval I'shenko had to smile. "My garden-master came with me from home, Captain, but we have hired a local expert as well as local labor. He still preserves the traditional gardening lore of his family, despite the Bench's best efforts to destroy any such knowledge – with respect, Captain, forgive me. We consider ourselves lucky to have obtained his services."

And there was a relationship there, of a sort, between Hanner and the Miss Tavart. The Tavart herself did not seem to mind it. Paval I'shenko knew very well that she had noticed an affection between her daughter and her former gardener, and it was not up to him to suggest that there was any possible impropriety in that.

The captain puffed out his cheeks and blew forcefully, his eyes following movement on the lawn. "If my mission permitted, sir, I would stay at least long enough to ask to be introduced. All the more reason for me to concentrate on my duty, thank you, sir, I must reluctantly decline your kind invitation."

Of course. Paval I'shenko realized with amusement that he'd done nothing to dispel the impression in the captain's mind that Sylyphe Tavart was among his own female relatives. It would only delay the captain if he tried to explain; not enough

to save the Nurail refugees, unfortunately, or else he would have done just that. Instead he keyed his call-button for one of the house-men.

"The Captain will return to the launch-field," Pavai I'shenko explained. "Good-greeting, Captain. I hope to be forgiven if I do not wish you luck."

It was nothing personal, and the pursuit ship captain seemed clearly to understand it in that spirit. He smiled and bowed, politely accepting his dismissal in due form.

Alone in his office Pavai I'shenko turned back to the window to brood out over the garden, wishing those Nurail had been gone last week, watching young Sylyphe Tavart shake a fistful of limp greenery in the gardener's face.

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"Keep your voice down, silly girl," Hanner begged, in an agony of apprehension. "This isn't a drama-script. These mean business. Please, Sylyphe, it's nothing to do with you, go home."

"Don't you 'silly girl' me, Skelern Hanner," Sylyphe hissed, shaking a fistful of half-wilted skelpies at him. "What am I to do with this trash? That's all I want to know. There's a great deal of money tied up in this effort, you know that, and look at these skelpies. Look at them. You can't tell me to go home. It's my fight just as much as it is yours."

And she'd been impossible, impossible since the night last fall when the Ragnarok's Fleet Captain and its First Lieutenant had been murdered, the Lieutenant actually here on the grounds of Center House itself. He'd had no hand in her recruitment, he'd resisted it every step of the way as strenuously as possible. It'd been the last thing from his idea. She'd been the one who had covered up for the refugees in her mother's service kitchen, when the Port Authority had come to do its curfew-check; her idea entirely.

She had no business being involved in this trouble, but she'd come into it by accident, and now it was all he could think of to somehow get her clear of it and keep her away from any such thing ever again. He knew how serious the Bench could be. He had the scars. And still Uncle Andrej had dealt gently with him, and done him little harm for all the hurt he'd gotten.

"Oh, come into the potting shed, have some tea," he said, finally, in near-desperation. "At least let's not speak out here in the open, Sylyphe, there's the window open, you can hear the Danzilar as clear as clear."

But she stamped her foot, looking so perfectly a spoiled child that for a moment he was tempted

to mistake her for such. "And let the world wonder what we find to talk about, Skelern, alone in the dark, and look in just to see? You aren't thinking. We can see people coming. Here. Look at this leaf. And tell me what we're going to do about that pursuit ship."

She had a point. It was such a good point that he took her hand in his hand to pull her fistful of skelpies closer to his face, where he could examine the leaves. She had a fungus, it seemed. Needed a dose of powder, but the crop would survive. "What have you heard, though?"

"Not much." She fixed her eyes on his, anxiously alternating her gaze between his face and the wilted leaves. "My mother had one of the port authority officers to dinner last night. They need to make repairs, but they're minor. They'll leave as soon as they've finished, and fueled. And there's no question they'll catch up. They haven't even called for a backup."

"Which means we have a chance yet, Sylyphe, if we can get the others away before the pursuit captain realizes just what has happened. We mustn't fail." Not after what the people on that refugee ship had given up for the sake of the stratagem. They were all dead, or as good as, and the Danzilar prince would have to murder several Nurail else to keep the Fleet out of Port Burkhayden.

Nobody had asked the Danzilar prince, that went without saying. And it was a shame, because they'd placed him in an impossible situation; and had made him a murderer who didn't deserve to be, not based on his actions during the time he'd been at Burkhayden. He seemed to be determined to be a good maister – one who deserved the confidence of the people under his protection – but it couldn't be helped.

"I don't know where they've gone, Skelern. I don't know who they are." That was true. She'd protected the refugees in the kitchen because she had a good heart and a quick mind. She had no idea of the actual importance of the matter. "Can the repairs be slowed. Can departure be delayed. If somehow the ship made the vector, Skelern, Fleet never need know that your friends aren't on it."

Your friends, she said, and Skelern almost laughed. Gardeners did not claim friendship with war-leaders, not even refugee sons of dead war-leaders. Had she learned nothing about class and privilege from the Dolgorukij who controlled Burkhayden? Dolgorukij had a civil contract with the Bench, not a military one, and Burkhayden was an indentured world – not an hereditary estate. But apart from that there was little to chose between Dolgorukij and Fleet where rank-preju-

dice was concerned.

"Sylyphe, you must promise," Skelern said, and tightened his hand around hers. "Promise me truly. Go home and forget all about it." He was already terrified lest her role be discovered, limited though it had been. "I'm pleading with you, Sylyphe. I'll go down on my knees if you wish it, but then the prince who is watching will think that I mean to try to marry you, and I'll lose my place."

"Either that, or you have insulted me, and must beg my pardon," Sylyphe agreed. Very provokingly. "Which you have, and you should. To suggest that I forget about doing whatever it takes to resist the Bench. After what it did to you, Skelern."

Oh, not the fraction of what they could have done. Or not the majority fraction, anyway. He had no answer. He bent his head to her hand and kissed her strong little fingers, half-wild with fear for her.

"Later, then," he promised. "If only you will go home. And take a three-fine dusting of marketer's powder to these skelpies before the fungus spreads. They'll survive, and you'll get the dye called very-rich-red. Highly prized. Can't be gotten without the fungus, which is why I didn't suggest it to your mother, because if it goes wrong all you end up with is trash that you can't even use for compost. The fungus spreads too quickly in its sporing. It's pernicious stuff, Sylyphe."

Why did he have to be desperate with her before she would listen? But she would listen, when he was desperate. "Crimson-cake fungus," she said, her eyes widening. "Skelern. That's dangerous."

So it was, but not if it was handled correctly. "Only to the machines, and then only for the hours it takes to bloom out, after all. Please go home. Your skelpies need you. If you think that you might forgive me you could come see me in my old place, after dark, if your mother won't notice, and let me explain how sorry I am to have insulted you."

Her lips that he loved so much bloomed the prettiest pink in the world at the suggestion, and she dropped her eyes suddenly to her skelpies. "I'll see you after supper, then," she agreed, and went away happily across the wide lawn, leaving him to stand and stare after her and think about the breeze across the launch-field from the bay in the night hours, and what fungal blooms could do to air intakes. Only a few hours.

Would it be enough?

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It was close to mid-meal on the following day. Paval I'shenko Danzilar put his documentation to one side on his desk, rising to greet the Tavart with a smile of genuine pleasure on his face. Only a few months, but he had found in the Tavart a colleague and ally of the highest mettle. She was here to represent Iaccary Cordage and Textile, right enough; she had become almost his lieutenant, in issues involving the development of trade in Burkhayden.

"Good-greeting, your Excellency," Dame Tavart said, giving him a brisk nod to go with her hand-clasp. "I've brought you some samples of the latest dye sets. My daughter has happened on something felicitous, as it seems, an infection in one of the experimental lots that may give us a dye your weave-mistress says can be used for a particularly attractive pattern."

A great deal of what Paval I'shenko hoped for from Burkhayden depended on his competitive advantage, his privilege to produce – not the Nurail weaves themselves, they were still proscribed, too dangerous even to reduce to commercial terms – but Nurail-like weaves. With the recruitment of a weave-mistress from the service house the effort was going forward very promisingly. Some of the patterns looked very unpleasant to Paval I'shenko, but there was no accounting for taste.

And there was a sample there on white wool that was almost luminous, a peculiar red that had depth and body and a very pleasing sort of color saturation. It was beautiful. "This dye, Dame Tavart?"

The Tavart nodded. "She's come to show it to your gardener, Sylyphe, I mean. Just outside, I think, someone told her where to look to find Hanner, you're pleased with his performance I think?"

He moved to the window, still holding the sheaf of dye-samples with that one crimson-dyed square of white wool uppermost in his hand. Yes. Sylyphe Tavart, and Skelern Hanner. "He could be useless, and I would still be very pleased that he was alive. But I'm more glad that he's doing well. It was almost a disaster."

Hanner had been innocent; and as bad as it was to have his inaugural as Burhayden's master marked by the torture of a young man for a crime he had not done, it would have been much worse had Koscuisko made Hanner confess. There was no question but that an Inquisitor could make a man confess to anything; but Koscuisko's reputed peculiarity that he – almost uniquely amongst his fellows – declined to permit souls to confess to crimes of which they were not in fact guilty.

"The other thing too," Dame Tavart agreed,

thoughtfully, joining him at the window. "The pursuit ship will be grounded for hours yet. It's a shame, after the lengths they had to go to to find the right materials for their repairs – that took them half the night as it was, or so I'm told. Now they'll never catch that refugee ship."

"A fungal bloom, the launch-field said," Paval I'shenko agreed. "Local and endemic but unpredictable. One wonders. But one does not challenge the gifts of Providence."

From where he stood it was difficult to tell whether Miss Tavart was showing Hanner something, or they were simply standing very close to one another and possibly holding hands. They were both attractive young people; but as Hanner's employer perhaps he should just be sure about one thing. "Madame, have you thought that you should perhaps look to your daughter, if I may ask it without giving offense?"

Dame Tavart snorted, with maternal affection. "They are very fond of each other, aren't they? It's my fault. I didn't put her to work soon enough. I shouldn't have wasted her time by giving her nothing to do. I wasn't thinking. What I have sometimes thought, your Excellency, is that Skelern Hanner is local to Burkhayden and has been here for years, and may have contacts. Everybody knows that he and my daughter have an understanding. He can come and go between here and my house without remark."

Paval I'shenko watched the young couple out on the lawn, thinking about this. They needed better contacts, deeper within the Nurail community. If his Security had known about the refugees much earlier, they need not have come this close to disaster; and with better cooperation from the local authorities he might have been able to prevent the location of those repair materials entirely until it was too late to make a difference, instead of having to rely on a chance fungal bloom to decide the fate of the escapees.

He hadn't expected to come to Burkhayden and be trusted at once, no, not at all, but if he could shorten the period of time it took to prove himself trustworthy, should he not do so?

Reluctantly, he shook his head. "I like the idea, Dame Tavart," he admitted. "But I cannot see where it might be worth the risk. Hanner has already come under the heavy hand of the Bench, it could be a year or even longer before the damage is truly undone, as they tell me. How could I ask him to expose himself to such a risk? Surely he has paid, and should be left to himself."

Hanner and Miss Tavart were coming toward the house, now; Miss Tavart would be joining her mother at the table for mid-meal, they'd been invited, and Paval I'shenko needed to praise her

about the dyes. If the gardener were present for that it would not be amiss. He was as much to blame for the success of that enterprise as the Tavart herself.

Perhaps he should be put on the Tavart's payroll; it would be less demanding work and more pay, and Hanner was already acquainted with the weave-mistress that Paval I'shenko had hired out of the service-house, as he understood. Perhaps. He would have to see how Hanner might feel, about the idea.

"You're right, your Excellency, and come to think of it Sylyphe might find something out by accident. Yes. Better all around if we keep Hanner out of it."

She hadn't answered his question about how she felt, exactly, about the relationship that unquestionably existed – whatever its precise nature – between her daughter and his Nurail gardener. Well, he had known it was none of his business. Iaccary Cordage and Textile was a pragmatic firm. Hanner had knowledge that had already proved of considerable worth. Perhaps the Tavart had decided the value of his knowledge made up for his humble origins; perhaps the Tavart simply believed that Hanner was a decent young man, and genuinely fond of her daughter.

"Let it be so, then, we will find other ways. It may take us time, but we will make do." There were voices in the hall: Miss Tavart was coming, and the house staff had not prevented the gardener from coming with her. It was a shame: they couldn't afford to use him. Not only Hanner's knowledge, but his recent experiences with the Inquisitor had provided him with social capital that Paval I'shenko could have used – but it was for the best. Hanner should not be jeopardized, not again. And if Hanner were asked to undertake a dangerous mission the Tavart was right, her daughter might come to find out about it.

Raising his voice, Paval I'shenko held the dye-sample up to the light as Miss Tavart and Skelern Hanner came into the room. "And this is truly an unusual color, Dame Tavart. We'll be using it sparingly in one of the weaves to make the most of it I would expect?"

It would take him longer to forge the alliances he needed, but that was his responsibility, not Hanner's. Let Hanner and Sylyphe return to their lives, as normal as possible; it was his duty, not theirs, and he would protect Port Burkhayden – and everybody in it – as best he could, without complicating their lives any more than they were already.



IN REMEMBRANCE OF

Cowper, Richard 4.29.2002

He wrote under the name Murray, John Middleton

Effinger, George Alec 4.26.2002

George attended Clarion in 1970 and was immediately successful in his writing, with 4 stories being included in the first Clarion anthology. He published over 25 novels and short story collections. His 1988 novelette, "Schrodinger's Kitten" won both the Hugo and Nebula Awards.

Forward, Robert Lull 9.21.2002

In addition to over 200 papers and articles, Forward published 11 "hard" science fiction novels, where the science is as accurate as possible-consistent with telling a good story. Forward "taught" science through his novels.

Gustafson, Jon 4.13.2002

Jon was a founder and continuing organizer of Moscow, Idaho's Moscon. His extensive writing and editing credits include hundreds of nonfiction articles, contributions to multiple editions of the Science Fiction Encyclopedia, editorship of a number of anthologies, and compilation of the 1995 edition of the SFWA Handbook. As an authority on SF art and publishing, he authored a book on the art of Alex Schomburg and was a professional appraiser of SF art and book collection

Haldeman, Jack C. II 1.1.2002

Chaired eight science fiction conventions, including the 32nd World Science Fiction Convention in Washington DC. He also published over 100 short stories and novellas and 10 novels, collaborating with Jack Dann Writing as John Cleve), Harry Harrison, his wife (also writing as John Cleve) and his brother. He also published articles in scientific journals and poetry in a variety of magazines.

Knight, Damon 4.15.2002

A founder of the Milford series of writing workshops, which led to the creation of the Clarion SF and Fantasy Writers' Workshop. Damon also founded SFWA, then Science Fiction Writers of America,

now Science Fiction and Fantasy Writers of America in 1965, and was its first president. He was author of science fiction classics "Hell's Pavement" and "To Serve Man".

Kohler, Vince 3.16.2002

Vince Kohler had worked for the Oregonian for 22 years, and in that time traveled to Soviet, Chinese, and U.S. space facilities, reporting on all three programs for The Oregonian and other papers. In 1987, he visited the Xichang Satellite Launch Center in Southern China and reported on the launch pads and the Long March missile. Several years later, in 1991, he visited the Soviet Cosmodrome at Baikonur as part of a group invited by the Soviet Academy of Sciences. He again reported on the trip. During his time with the paper, Vince made numerous trips to U.S. space facilities and reported often on the U.S. program. He published four mysteries through St. Martin's Press during the 90s: "RAINY NORTH WOODS", "RISING DOG, BANJO BOY", and "RAVEN'S WIDOW"

Lafferty, R.A. 3.18.2002

Lafferty's work won many awards including the Phoenix Award, the 1972 Hugo for "Eurema's Dam", World Fantasy Lifetime Achievement Award, and the Arell Gibson Lifetime Achievement Award.

Lalli, Cele Goldsmith 1.14.2002

Cele Goldsmith was managing editor of Amazing Stories and Fantastic from 1956-1965. She was the first to publish such authors as Thomas M. Disch, Roger Zelazny and Ursula K. Le Guin.

McKern, Leo 7.23.2002

Well known to fans of British television as Number 2 from "The Prisoner" and Rumpole from "Rumpole of the Bailey".

Meisner, Aaron 'Ogre' 5.14.2002

Standing 7 feet 5 inches tall, Aaron 'Ogre' Meisner towered over our world. But he never looked down on anyone. Wherever Ogre went, his larger-than-life persona, his unconditional love left an impression. I have worked on several

con committees, and if Ogre was attending, he would be one of the first to volunteer his time. He would always do what he could to help out where help was needed. Ogre enjoyed literature, fantasy games, Bruce Lee and science fiction. We will all miss the "Ogre Hugs".

Pierce, John R. 4.2.2002

Pierce has been active in a number of professional societies and organizations. He is a Fellow of the Institute of Electrical and Electronics Engineers, the American Physical Society, and the American Academy of Arts and Sciences. He is a member of the National Academy of Sciences, the National Academy of Engineering, the American Philosophical Society and the Royal Academy of Science (Sweden). Holder of more than 90 patents, and author of 14 technical books and over 200 technical or semi technical articles, he has sold two poems and one painting and receives royalties on Decca records ("Music from Mathematics" and "The Voice of the Computer"). He has also published 20 science fiction stories, mostly under the pseudonym "J. J. Coupling."

Slesar, Henry 4.2.2002

Advertising executive who started the Slesar & Kanzer advertising agency. In the 50s and 60s was head writer of the daytime soap "The Edge of Night". Wrote 24 episodes of Alfred Hitchcock Presents. Novels: 20 Million Miles to Earth (1957), The Bridge of Lions (1963). Received the Edgar Award for The Gray Flannel Shroud (1958). Wrote several short stories. Wrote under the additional names of: Clyde Mitchell, E. K. Jarvis, O. H. Leslie, and Sley Harson.

Wilder, Cherry 3.14.2002

Writing under the name of Cherry Wilder, She published over 50 short stories and novels, including the Rulers of Hylor trilogy, Torin series, Second Nature, and Dealers in Light and Darkness, a collection of her work. Her most recent novel was The Wanderer, published in 2001.

MUSIC UNDYING

BY ALEX CATON

It was another long road. Such is the life my companions and I have chosen. Not outlaws, not exactly sell-swords (we do take up causes for pay, but we're picky) Some just call us adventurers for lack of anything better.

Relatively small it was, don't remember the name (hey give me a break, I'm not one of those wandering storytellers), but I do remember that it had a role in the Dead Wars.

One of the Necromancers didn't hold with his peers and their delusions of conquest. He liked this place and chose it to make a stand. Fire with fire you might say, or in this case he turned some of his former friends' zombies against each other.

The people of the town I'm talkin' about were needless to say, grateful. They were too small for the king's army to bother protecting, with bigger cities in just as much danger, so they probably would have ended up as fresh 'recruits' otherwise.

When the Necromancers were finally defeated (quite a story that is too) this town wasn't any different from the rest of the kingdom in celebrating. During the festivities they tried to honor their protector by renaming the only tavern after him, but he asked them not to. They settled for calling it the 'Grateful Tavern'.

It's said that the perpetual guest of honor was on his way there the day he was arrested by the king's troops. Later, what members of the king's court who would even acknowledge his deeds either said, "It has no bearing on the practice of forbidden magic," or, "better one die and take his secrets with him, than to threaten thousands by being able to teach the foul knowledge to others."

The week before he was taken away saw the completion of his oddest project. Seems he didn't think traveling entertainers passed through often enough, and there wasn't much in the way of local talent, so he did something about it. They say he'd spent at least a month gathering the remains of famous troubadours. Well wherever he got them, there's a band of animated skeletons playing music at the Grateful Tavern from just after sundown to midnight every other night. They have no names anymore, whoever they were, folks just call 'em "the Dead".

Don't ask me why the place has never been shut down. Not like people don't talk about what goes on there. After what they did to the guy... Guess rampant fear o' death magic was just a fad that passed faster than rumor travels.

Anyway, since my boys and I were traveling through the area anyway we made a point of stopping in

for awhile. Most of us had been here once before (and impressed by what you can do with a Gittern when all your fingers are picks) but we all had a surprise waiting for us.

Got into town while it was still light out, plenty of time to drop our stuff and get to the Grateful's common room. We'd finished our first round and ordered a second when the tavernkeep stepped into the performing area.

"Ged eve' to our regulars, and a warm welcome to travelers. Whatever you may a' heard, ye'll nae be disappointed tonight. Our musicians are due any time nu, and for a few nights, I carinae say how long for sure, we have a guest. For an entertainer he's a bit unusual, and yes I know that's a relative term..." chuckles came in response, and my curiosity was sure aroused.

The tavernkeep looked nervously over his shoulder at a sound from behind the curtained doorway. With an odd mixture of relief and panic on his face he fled to behind the bar.

One by one the skeletons filed in. Dressed in plain but serviceable clothes, their faces and hands still immediately gave away their nature. The first took its place at a contraption called a Harpsichord, or Piano-Fortissimo, or something like that, while the rest scattered around the playing area with either Gittern or drums. No flutes of course. Then something else bounded into sight, and what a sight! Probably once human, with wild hair and twisted face, mottled, purplish skin, an honest to goodness Barrow Wight, but one that didn't seem bent on murder.

The scowling expression actually evoked pity rather than fear in me, although others had to be held in their seats. Not so much a sign of hatred, it seemed more like a frozen mask, behind which lay trapped a poetic soul yearning for peace and unable to find it. Later that night I began to feel a touch of that peace and realized that this thing's torment ceased for as long as it was making music.

The performers seemed not to notice the panic caused by the newcomer's entrance so a few people still had their backs turned calming friends when the first chord was struck. It was a lingering thing, with a life all its own that belied the nature of those who produced it. A pause followed during which the chord drifted toward us over the assembled listeners, and just when it hit me somebody turned around and said, "Play that funky music Wight boy!"



KANSAS CITY IN 2006

A BID FOR THE 64TH
WORLD SCIENCE FICTION CONVENTION
LABOR DAY WEEKEND
AUGUST 31-SEPTEMBER 4, 2006

SOME REASONS TO COME TO KANSAS CITY IN 2006

- ✦ **Tradition.** 2006 will mark the 30th anniversary of Kansas City's last Worldcon, MidAmeriCon. Fandom followed the Republican National Convention and the Shriners and outpartied them both. While that kind of challenge can't be guaranteed, we think the time has come to do it again.
- ✦ **Great New Facilities!** Overland Park's new state-of-the-art convention center includes:
 - 237,000 square feet of function space in the Convention CenterThe attached Sheraton hotel has:
 - 25,000 square feet of function space • **Corkage and Forkage waived**
 - **Convention Hotel Room Rates from \$65.99 to \$99.00** • **All hotel and convention center parking will be free**
- ✦ **People.** Our Bid Committee includes fans from the midwest and throughout the country with experience working local and regional cons, as well as WorldCons. Our local group hosted the Nebula Weekend in 1997 and 2002. ConQuesT (now in its fourth decade) is renowned as one of the finest (and most fun) cons in the midwest. Members of our committee are also part of the group hosting the 2003 World Horror Convention in Kansas City.
- ✦ **Convenience.** Kansas City is a major transportation hub with easy travel connections and a modern, spacious airport. The convention center is located directly adjacent to a major interstate and is easily accessible from any direction.
- ✦ **Attractions.** There are many activities awaiting your discovery, including the Kansas City Zoo, the Harry S Truman Library and Museum, the Nelson-Atkins Museum, the Kemper Museum of Contemporary Art, the City Farmer's Market and the Steamboat *Arabia* Museum, Union Station/Science City, the Liberty Memorial, Westport nightclub district, the Toy and Miniature Museum, Worlds of Fun/Oceans of Fun amusement parks, several riverboat casinos, the world-renowned Country Club Plaza shopping district and much more, all within thirty minutes of the convention center.

The Bid Committee believes we can make Labor Day weekend 2006 one of the most memorable in WorldCon history. We invite you to join us in the effort by presupporting our bid at one of the four levels explicated on the reverse side. Support levels can be upgraded any time prior to the vote. Look our bid tables and for parties sponsored by "The Redheads from Hell" (it's not just a hair color, it's an attitude) at conventions across the country for the next year to sign up. We thank your for your support, and look forward to seeing you in 2006.

Service Mark notice: "World Science Fiction Society," "WSFS," "World Science Fiction Convention," "NASFiC," "Hugo" and "WorldCon" are registered service marks of the World Science Fiction Society, an unincorporated literary society.

The benefits listed will be received if you vote in Toronto in 2003 and we win.

Presupport: \$20 US
\$31 Can, £13, €20, ¥2315
supporting membership
1/2 credit for conversion

Yardbird: \$50 US
\$77 Can, £32, €50, ¥5788
attending membership
listing in program book

Preoppose: \$25 US
\$39 Can, £16, €25, ¥2895
supporting membership
1/2 credit for conversion

Count Basie: \$100 US
\$154 Can, £64, €112, ¥11575
attending membership
listing in program book; a bid t-shirt & more

For Up to Date Information on All Aspects of the Bid, see our Website: www.midamericon.org

Questions? Comments? Just want to chat? Our email address is: MidAmeriCon@kc.rr.com

Make checks (in U.S. funds) payable to Kansas City in 2006 and mail to:
Kansas City 2006, P.O. Box 414175, Kansas City, MO 64141-4175





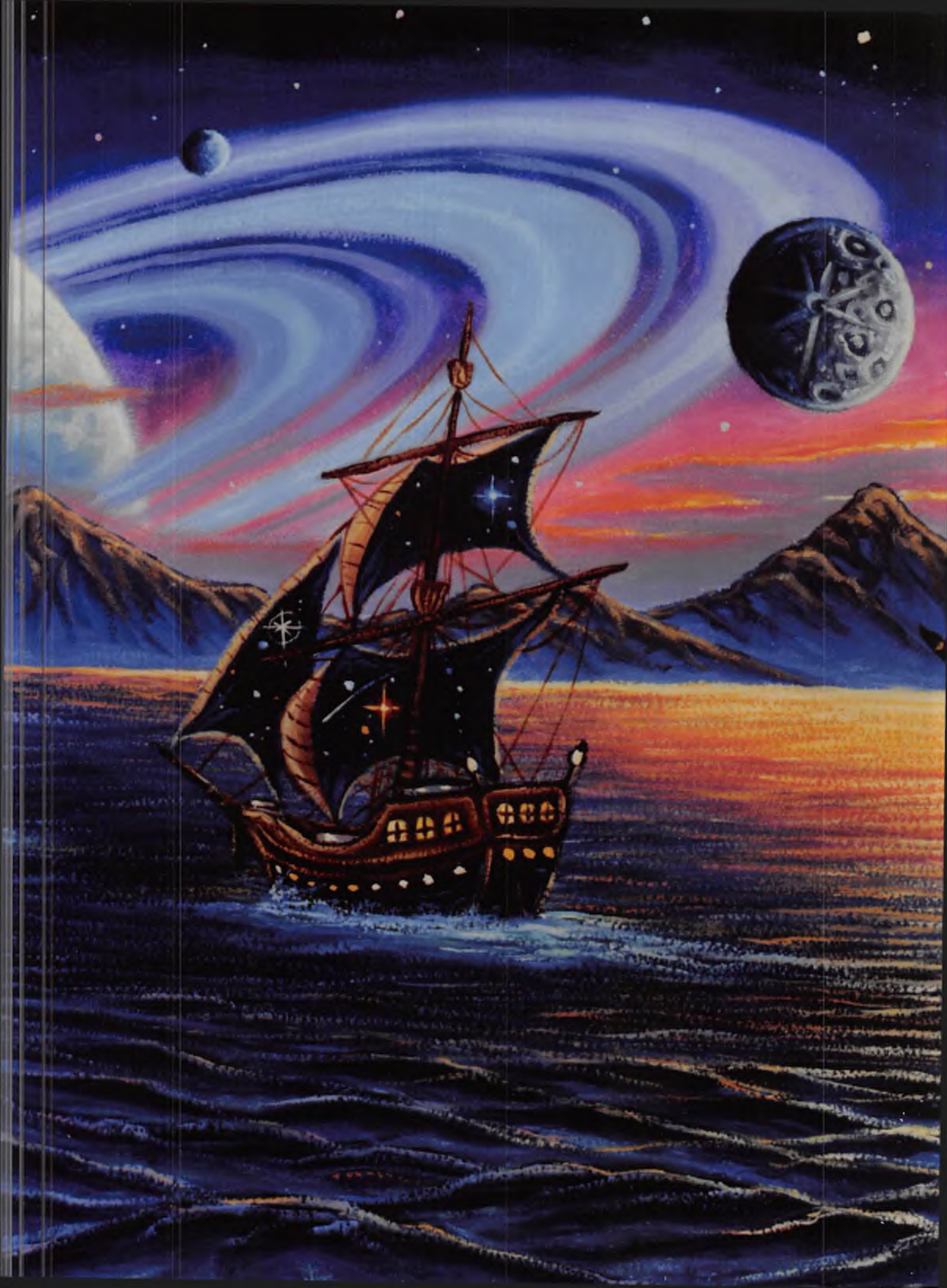
© Markus Willis



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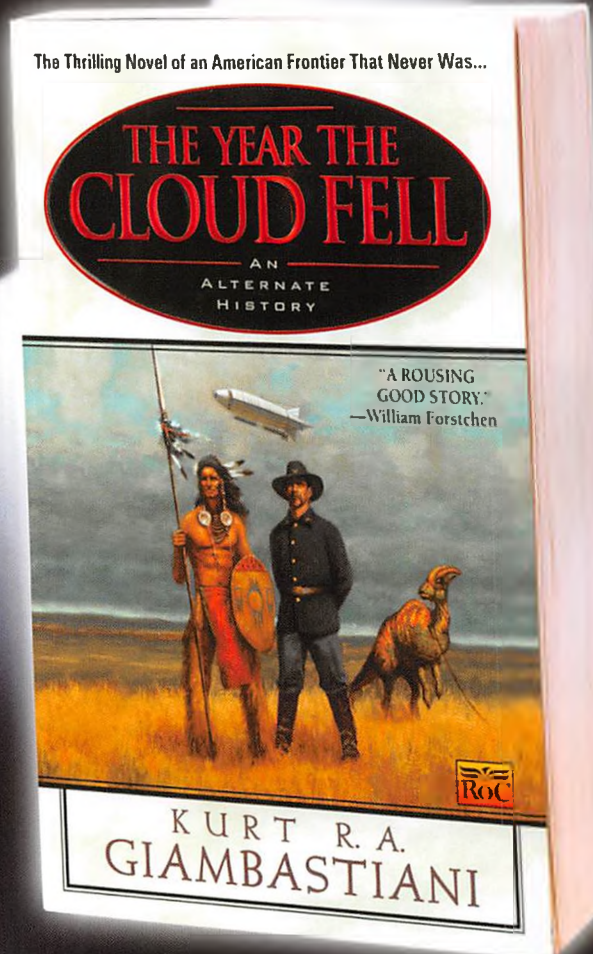
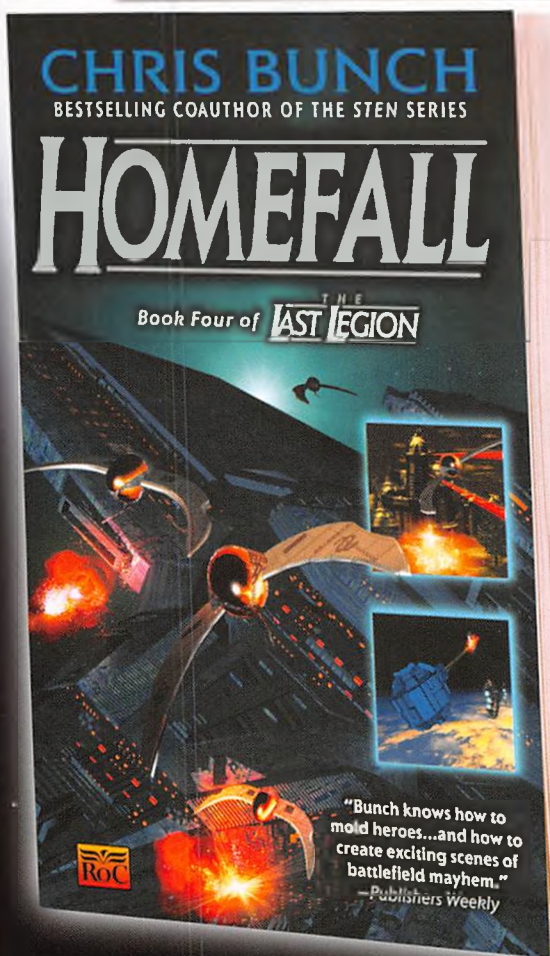




ROC BOOKS CONGRATULATES

Chris Bunch
for *Homefall*

Kurt R. A. Giambastiani for
The Year the Cloud Fell



Finalists for the Endeavour Award for 2002
and
SALUTES ALL OF THIS YEAR'S NOMINEES!



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LYRICS BY

JEFF AND MAYA BOHNHOFF

Manhattan Sleeps

lyric copyright 1995 Jeff and Maya Bohnhoff

Verse 1

On a dirty street corner beneath a steel gray sky,
Old Enid plays his blues as the crowds just rush on by.
Just a crazy old man – dented sax and tangled hair.
Wailing out his benedictions.

Crumbling old brick building, Mary drinks her tea.
A well-worn Bible and a blanket on her knees.
She hears the gunfire from the alley down below.
While sirens sing of Armageddon.

Chorus

Manhattan sleeps tonight
Under a blanket of new fallen snow.
Quiet as the light from towers pierce the fog
Softly glows.
I can feel the ghosts haunting the streets far below -
Waiting.

Verse 2

A full moon rises pulling people like the tide.
As the snow keeps falling on an ocean deep and wide.
Each fragile crystal melts into the sea,
In a moment of transition.

A frozen blanket, bathed in silver light.
The streets lie muted in the alchemy of night.
But when the spring comes, who knows what will have
grown,
In the cracks between the stones.

Chorus

Bridge

Old Enid dreams, in the warmth of vented steam
Of better days to come.
Mary's fears seem to ring in her ears,
As she stares out the window at a million frozen falling stars.

Chorus

Knight's in White Satin

(to the tune of Nights in White Satin)

©1998 Jeff Bohnhoff

The knight's in white satin,
Lace teddy and pearls.
He was guarding the Princess,
Became one of the girls.

Silk things she's always hid,
From his eyes before.
They now know the truth is,
They both wear size four.

If the King knew!

Gazing through peepholes,
At gowns of all brands.
Just what he's going through,
They won't understand.

The maidens are wearing
Outfits they cannot defend.
Ensembles he'd like to wear
Will be his own end.

If the King knew!

The knight's in white satin,
Lace teddy and pearls -
When the King comes to bid goodnight
To his sweet baby girl.

The poor knight's imagining
His neck in a noose.
But the King's wearing nylons
And black spike heeled shoes.

If the Queen knew!

ORYCON 24 DEPARTMENTS

Dealer's Room

The Dealer's Room hours are: Friday 12pm - 8pm; Sat. 9am - 8pm; Sun. 9am - 4pm.

We have quite a cross-section of products for your perusal. Everything from costumes and accessories to wearable art and materials for the do-it-yourself fan. Memorabilia and art for your collection shelves and walls. Books and music to read them by - for that second library you'll be adding to your house after Thanksgiving or, is that third?

Don't forget to check out the display for the Sue Petrey Auction next to the Wrigley-Cross booth.

These are our vendors this year:

Angelwear Creations, Backlash Inc., Black Oak / Amberfire, The Dancing Muse, Dragon Tales, Dragonmaker, Dreaming Wolf, Escape...Books, Everett Comics, Express Yourself, Fantasy Art Resources, Fantasy Creations, Friends of Filk, The Fur Connection, Games Plus, Goblin Art, Lady Jaynes Books, Little Toad Designs, The Magickal Aardvark Ltd., Mark J. Ferrari Illus., Mon Droit Studio, One Wilde Knight, Quicksilver Fantasies, Redwolf Ltd., Realm of Regalia, SDL Designs, The Stag & The Griffin, Steelcraft / Legends of Camelot, Wrigley-Cross Books and Zelda's Place / Interzone.

We're all very glad to see you here!

Come and check us out in the Rogue and MacKenzie rooms above the lobby!

Mary Olsen



Art Show

Art Show 24 will be very similar to previous Art Shows at Orycon; with artist programming in the room and a docent tour (guided tour of the show by one of the artists). This year, we feature Lee Seed as our Guest of Honor, and have some of your old favorites as well as a significant crop of artists not seen at Orycon before - at least not for a while. There will even be (as of this writing) face-painting available for a portion of the weekend - look for times posted at the Art Show and/or around the convention. Come, look, buy!

List of Artists

Albrecht	McGown, Robert
Alexander, Durlyn	McKain-Storey, Shauna
Barr, Molly	Miller, Kamila
Bellerud, Blane	Mott, Betsy
Bigelow, Betty	Organ-Kean, Margaret
Butler, Gail	Reid, Carissa
Clark, Alan M.	Reynolds-Ward, Joyce
Clark, Kassie	Perenne, Luise
Conan-Young, Daniel	Richardson, Margaret
Conwell, Gloria	Roland, Mark
Cox, Ed	San Tara, Sandra
Deloe, Stacy	Schumacher, Rebecca
Dowling, Lela	Seed, Lee -- Artist GoH
Enloe, Richard	Sisson, Abranda
Eschright, Audrey	Stein, Allison
Faires, April	Stiner, Margaret
Fellows, Elizabeth	Stratton, Marjorie
Ferrari, Mark	Strong, Yvan
Gleason, Dr. Susan	Sturgeon, Jeff
Hanson-Roberts, Mary	Thomas, Nene
Harper, Ashley J.	Thompson, Ruth
Herring, Douglas	Todd, George III
Hicks, Deanne	Tripp, Tammy
Kalin, J W	Van Dorin, William
Kucharski, Michael	Wappel, Cathy
Ledet, Joy	Wappel, James
Livingstone, Monika	Williams, Ronita
Ludke, L. Pierce	Willis, Markus
Mather, Theresa	Woad, Raelinda
McAuliffe, Fiona	Rice, Roberta

-Stuart Axmaker, Orycon 24 Art Show Director





Gaming

Last year, it was just a pilot program. This year, gaming at OryCon is sponsored by Game Storm, our sister OSFCI convention dedicated to gaming and gamers. Visit www.pdxgames.com for to learn more about it. What does it mean that Game Storm is running gaming? Here's what you'll find:

A Game Library containing over a hundred board and card games that you can check out and play on one of our Open Gaming tables. Come to Yakima to see the whole list.

A full Gaming Staff available to make game recommendations, match you up with other players to play the game you want, and teach rules to new players. Want to try out a new game you've heard of but haven't played? We probably have it!

Gaming Guests are Game Masters! This is your chance to play in a game based on or using works by the published author, run by the author himself! Brian Underhill, author of GURPS WWII: Return to Honor and the upcoming GURPS WWII: All the King's Men is running one event for each of these books. Kevin Murphy is a writer for the ongoing Wild Cards anthology, and is in the process of turning Wild Cards into a roleplaying game; he is running a playtest session for the new game. Douglas Berry, author of various supplements for the Traveller science fiction RPG, has a GURPS Traveller scenario. Patrick Younts is running a D&D Kung Fu game based on his book, The Quintessential Monk.

Favorites from past OryCons are still with us. Tim Meyer is hosting another Magi-Nation tournament. David "Mack" McDonald has a GURPS Cliffhangers session. Betty Biglowe is running the popular Clay-O-Rama game. Two Call of Cthulhu events are offered by Charles

Stanley of Chaosium Games. Scott Rose is running two miniatures events: Gropos and Turning Point. Arthur Shattan has a Dungeons & Dragons event, while the D&D for Kids session this year has Mike O'Rourke as Dungeon Master. In addition, the Men In Black are hosting and teaching games from Steve Jackson Games all weekend long.

The RPGA is alive and strong at OryCon gaming. This year's squad of judges will be running sanctioned events for Living City, Living Greyhawk and Living Death. Special thanks to Tonya Alfaro-Simpson for organizing the RPGA portion of OryCon gaming.

In closing, we would like to thank Chaosium Games, Interactive Imagination, WizKids and Steve Jackson Games for providing prize support for their games. We would also like to thank our many game masters (too many to list here, unfortunately), without whom the OryCon gaming experience would not be possible.

The Masque Ball

The Masque Ball starts promptly at 9pm after the Meet the Pros and Endeavor Awards on Saturday. The night will be filled with beautiful masks, costumes, magnificent decorations, and wonderful conversation. David Bigelow will announce each guest as they enter the ball while his wife Betty Bigelow will judge the various costumes and masks. The Hall Costume judge, Steve Criss, has designed the ribbon prizes that are to be handed out to the prize winners of various genres. With the appropriate and captivating music, the ballroom dancing will be very enjoyable. Especially with the with the new dance moves Debra Stansbury is bringing to the festivities. Debra is hosting dance lessons earlier in the day to all those interested. Everyone come just for the atmosphere and festivi-

1982: Voyager 2 completes

Saturn flyby. Columbia - first operational mission (5th mission).

ties (and the extravagant masks) for the Masque Ball will go smoothly into the dance that follows.

Opening Ceremonies

Well, let's see...I'm supposed to write up a synopsis for this Souvenir Book...but one or two of you might actually read this before the Opening Ceremonies, and I don't want to spoil the jokes for you...they have a very short shelf-life!

This is the sixth year I've done Opening Ceremonies. My word. Well, I guess since they let me continue that means I'm not doing too badly...right? But I can't take all the blame—er, credit. I want to thank my staff, Wendy Tavares and Andrea Letourneau for helping me come up with dialogue and funny bits to put in the script (hopefully some of them will be present on the stage!) Even though they aren't official staff, I would also like to thank Chris Tavares and Guy Letourneau for their help (Hey, Nepotism can be a Good Thing!)

Speaking of Nepotism, we are continuing our tradition of having the Con Children in Opening Ceremonies, so I hope you all came and cheered for them! (If you're reading this before Opening Ceremonies, the kids don't sing...everyone else does, but they don't! So come and cheer for them!)

I would also like to thank the Guests of Honor. Their sense of humor and willingness to get down and silly with us is truly appreciated. Especially since they usually have no idea what they're getting themselves into!

Okay, I will throw in a little bit of synopsis. In case you did go to Opening Ceremonies and couldn't tell, it was a musical. I will publish the list of actors in the Saturday Daily 'zine (I'd put them in here, but I haven't finished casting yet! That's how we get that Fresh Not-Quite-Rehearsed feel that everyone knows and loves J) and I might throw in a more detailed synopsis as well. For those masochists among you, copies of the script are available...just don't burn them in the parking lot, it's against Hotel Policy!

Debra Stansbury

Panels

- 15% of How Much?
- A Different Standard
- A Sensitive Kind of Guy
- Along Came A Spider-Man
- Alternate Prehistory
- And Now for Something Completely Different
- Are Comic Book Plots "Real" Literature?
- Art Auction
- Art Demo by Ashley J Harper
- Art Show Reception
- Art Techniques Demo by Artist GOH
- Art: Erotic or Pornographic?
- Art: Where There's No Gravity
- Ask Dr. Genius
- At Close Quarters
- **Autographs**
 - GOH Susan Matthews, Kay Kenyon
 - Heather Alexander, Steve Barnes
 - Kevin Andrew Murphy, Dianna Rodgers
 - Irene Radford, Kara Dalkey
 - Nina Kiriki Hoffman, Alma Hromic
 - Chris Bunch, Jim Fiscus
 - Larry Nivin, Ru Emerson
 - Dave Smeds
 - Jerry Oltion, Steve Perry
 - John Dalmas
 - Jim Glass, Michael L Scanlon
 - Deborah Ross, Alan M Clark
 - Christina F York, Howard V Hendrix
 - Syne Mitchell, Martin Greenberg
- Boffers: Part One
- Boffers: Part Two
- Broadband Brouhaha
- Burnout
- CAM



- Carrying A Big Stick....
- Casting Costume Props
- Censorship & Children's Lit
- Christian Fandom
- Clay-O-Rama!
- Code & Crossbones: the E-Piracy Issue
- Color Mechanics
- Concert - Cecilia Eng
- Concerts: Echo's Children/ Heather Alexander
- Conclave - Cam
- ConDisasters
- Costume & Character
- Costumers' Shopping List
- D&D Kung Fu (RPG)
- Dance
- Dementia 101 (Writing About Insanity)
- Demo of Armor Making
- Demo of Musical Instruments
- Demo Rune Reading
- Disenchantment
- Docent tour by Mike Ferrari
- E-E-E: (Ebooks. Epublishing, Epiracy)
- Electronic Books, Electronic Art
- Embroidery Demo
- Enchantment
- Endeavour Award (Reception)
- Evolution
- Fact Checker
- Farscape and the troubles at SciFi
- Fascination with the Fallen
- Figure Drawing Work Shop with Mike Ferrari
- Filk Circle: Bardic
- Filking
- Filking: Chaos
- Flirting 101
- From Menace to Romance: Vampiric Evolution
- Gender Issues in SciFi
- George Lucas: Tarnished Genius?
- GOH Filk Concert (Maya & Jeff Bohnhoff)
- GoH Interview: Martin Greenberg
- GoH Interview: Susan R. Matthews
- Great Adaptations
- Guest of Honor Play Reading "The Bargain"
- GURPS S.W.A.T. - Yakima
- GURPS S.W.A.T. / GURPS Traveller
- GURPS Traveller
- GURPS WWII: All the King's Men - Yakima
- Hand Building Tiles
- Hi Tech: Lying With Pixels
- Hideously Misacculturated
- History of Mars Missions
- How to do Anthologies - Nuts and Bolts
- How to write for the RPG Industry
- If Schools Taught Klingon....
- Illustrations
- In the Name of Security
- In the Next Dimension
- Influence of Non-Western Costume
- Is it now chic to be geek
- Jam in the Key of C (bring own instruments!)
- Jedi Costuming
- Joys of Research, online network 4 genre writers
- **KidCon**
 - Computing with Chocolate
 - Magical Monsters
 - Masked Ball - Mask Making
 - Multimedia Art
 - Story Conceived for Kids
 - Wand Creation for Kids
- Knitting chain mail
- Lace Making
- Ladies Sewing Circle and Terrorist Society
- LARP 101
- Less than serious Pagan rituals
- Liars' Panel
- Libertarianism vs Socialism
- Literary Filk Lyrics
- Lord of the Rings and the work of Peter Jackson
- Loss of Ritual
- Luddite SF
- Mask Making w/Buckram & Millinery Lace
- Masked Ball
- Masked Ball: Dance Techniques
- Memorial: Ogre
- Messing with Your Table
- Midnight Horror Readings (James Glass, Joan McCarty, Alan Clark, Lori Ann White)
- Midnight Horror Readings (Kevin Andrew, Murphy, Adrian Bourne, John Pelan)
- Mini-Concert (Kara Dalkey, Frank Hayes, Rhiannon Louve, Escape Key, Darragh Metzger, Steve Dixon, Anne Prather, Jeff Hitchin)
- Minority Report
- More Heather Alexander
- Morning Humor Readings
- Myth of Fannish Tolerance
- Mythology, Ritual & Religion
- Napster Effect
- Not with a Bang
- One Nation Under God....
- Onions & Orchids
- Opening Ceremonies
- Pagan & Proud
- Pagan Circle
- Palmtop 101: Buyer's Guide
- Pen and Ink Demo
- People for the Ethical Treatment of Mars
- Planning for Mars MSOR's Bid 2003



- Plaster Paris Face Mask making for kids
- Polyamory: When One is Not Enough (18+)
- **Readings**
Eric Witchey, Readings Mark Bourne, Howard Hendrix, Ru Emerson, Mark Ferrari, Edd Vick, Lori Ann White, Judith Conly, Susan R. Matthews, Alma A. Hromic, Louise Marley, Christina York, Dave Smeds, Deborah Ross, Harold Gross, Dianna Rodgers, Dave Trowbridge, Eve Gordon, David D Levine, James Glass, Nina Kiriki Hoffman, Jean Lamb, Ken Scholes, Kathy Oltion, Irene Radford, Mary Rosenblum, Kay Kenyon, Maya Bohnhoff, Steve Barns, Rhiannon Louve, Joan McCarty, Kara Dalkey, Kevin Andrew Murphy, ElizaBeth Gilligan, Michael L. Scanlon, John Dalmas, Wolf Reading.
- Reception: Meet the Pros
- Rejection
- Rocks of the Fourth Kind - Meteorites
- Same Old Line
- Scary Laws
- Scary Laws II
- Schools Divided
- Secret Adventures of Jules Verne
- Send in the Clones

- SETI - Is there anybody out there?
- Sexy Male Costuming
- SF & the Second Amendment
- SM- Awakening the Artist Within
- SM- Fraud in the 21st Century
- SM- IVF who gets to have kids and who decides
- SM- Short Story Critique - Clarion Format
- SM- Writing Workshops and Conferences
- SM - Digging for Stories
- SM - Pluses and Negatives of Print on Demand
- SM - Urban and Urbane Fantasy: Perdido Street
- Station is set in a quasi-London.
- So many effects, so little Plot
- Soldering Tutorial - for costume makers
- Spinning Demo
- Stalking the Wild Anthology
- Steal That Tune....
- Storytelling (Andrew Nisbet, Ru Emerson)
- Studies Show....or Do They?
- Sue Petrey Auction
- Synopsis Workshop
- Tai Chi
- The Brave GM: Death Scenes
- The Brave GM: Difficult Players
- The Climes They are A-Changing
- The Ethics of Magic
- The Failed Promise of Modern Technology
- The Future of Physics
- The High Frontier: Past, Present, Future
- The Other Cons
- The Price of Space
 - The Three Faces of Toondom
 - The World of One Card
 - Through A Utopia, Darkly
 - TransOrbital - Privatizing Space

- Turkey Readings "It Came From the Slush Pile"
- Twisting History
- Vampires, Mummies, & the Holy Ghost
- Virgin, Mother, Crone - and Engineer
- Wars of the World
- What I Really Do
- What to Do With a Red Shirt?
- When Asteroids Attack
- Where men are men
- White Wolf Goes "Respectable"?
- Whose Line is It Anyway?
- Wild Cards: Deuces Down
- Wind Up Toys
- Women in Tights
- Wordos Writer's Group
- Workshop - Designing games for Cell Phones
- Workshop on Music for Masquerades
- Writers Workshop
- Writing for Free the Zine-Writer's mind set
- Your Friendly Neighborhood Witches

Writer's Workshop

OryCon 24's Writer's Workshop would like to thank professional writer's Chris Bunch (a previous Endeavour Award finalist), Nina Kiriki Hoffman (one of this year's Endeavour Award finalists) and Jerry Oltion (one of this year's Endeavour Award finalists) for participating in this year's event.

This workshop provides an exciting opportunity for unpublished writers to have their short stories or novels evaluated following Clarion workshop rules. This is a chance to have a pro discuss not only the craft but the business and marketing of writing in a small group setting.



This is a pre-registered event with submission's required in September before OryCon. We invite everyone who would like to participate next year to check our web site for more information at www.osfci.org. Just follow the link under 'Upcoming Events' to OryCon 25. We hope to see you there.

Barbara Oldham

Volunteers

Here Be Dragons. Where be Volunteers?

Each year we ask for Volunteers, and each year the con membership comes through with volunteering their highly prized personal time to volunteer in a lot of places at Orycon. Just a few of the places we use Volunteers are, as door watchers, helping to setup and teardown the convention spaces, and helping out in hospitality.

Orycon is considered to be one of the best conventions on the west coast; this is in part due to the members of Orycon who donate their time to the con. Our heartfelt thanks go out to all of you who have donated your time. Remember, without you, there would be no Volunteers at the Convention. I would like to take this time to thank everyone who did volunteer and say give your self a hand.

Orycon 24 Committee

Art Show

Stuart Axmaker
Melvin Krehbiel
Cris Carpenter-Rose
Patricia Getty

Cereal & Toons

Monica Olsen
Lillie Wells
Zoe Wells

Child Care

Kamila Miller
Carissa Reid

Chair

Lacey Axmaker

Dances

Richard Threadgill

Dealers

Mary Olsen

Events

Jerry Turner

Fan Lounge

Garth Spencer

Fan Table

Julie Fisher

Fanzine

Marc Wells
Sue Ellen Adkins

Filking

Angel Ridout

Gaming

Aaron Curtis
Bethany Heramia

GOHL

Artist - Debra Stansbury
Editor - Page Fuller
Fan - David Schaber
Short Story - Barbara Hoffert
Writer - Ariel Shattan

Green Room

Linda Pilcher
Joyce Zimmerschied

Hall Costume

Steve Criss

Hospitality

Bobbie DuFault
George Harrison

Hotel Liaison

Melanie Schaber

i-Café

Christopher Cullins
John Bartley

Liasons

Artists - Durlyn Larson
Costumers - Sue Renhard
Filk - Angel Ridout
LARP - Jessica Davidson

Logistics

Fred Torck

Mail Room

John Bartley

Masqued Ball

Melissa Householder
Karyn Hoffert
Debra Stansbury

Office

Jessica Armstrong

Opening Ceremonies

Debra Stansbury
Andrea Letourneau
Wendy Tavares

Operations

Jon Foster

Programming

Helen Umberger
Mark Dakins
Andrew Nisbet
Patrick Laswell

Publications

Kip Krauss
Patty Wells
John Bunnell
Ray Collett

Rangers

Katrina Wolffe
Clark Bebee
Elena Hochbaum
Mark Burns

Registration

David Schaber
Ralph Strauser
John Andrews
Anthony Ward
Mary Troupe
Skip Fuller
Kathe Gosiee
Alexander Smith

Ribbons & Signage

Lacey Axmaker

Secretary

John Bartley

Sue Petrey Auction

Debbie Cross
Paul Wrigley

Treasure Hunt

Scott Sanford

Treasurer

Lea Rush

T-Shirts

Scott Sanford

Video

Alan Olsen

Volunteers

Tom Roberts

Web Page

David Levine

Writers Workshop

Barbara Oldham



1989: Atlantis launches and deploys Magellan. Atlantis launches Galileo. 1990: Discovery deploys

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THE CLAYTON FUND HELPS PROFESSIONAL WRITERS LIVING IN THE PACIFIC NW (The States of Oregon, Washington, Idaho, and Alaska.) WHO ARE FACING MEDICAL EMERGENCIES
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The Clayton Memorial Medical Fund was founded in July 1996 as the Oregon SF Emergency Fund by Oregon Science Fiction Conventions, Inc. (OSFCI) in response to the illness of Portland writer Jo Clayton. Our initial funding came from a national campaign by writers and fans of science fiction and fantasy. In the years since Jo's death, the fund has helped a number of writers. We thank OryCon, Norwescon, the estate of Peggy Kennedy and other donors for their support. The Fund is sponsored by OSFCI, a 501(c)(3) non-profit corporation.

**Clayton Memorial Fund
c/o OSFCI
P.O. Box 5703
Portland, Oregon 97228**

**By E-mail:
James Fiscus, Chairman
Clayton Memorial Fund, at:
fiscus@sff.net**

**TO REQUEST HELP
CONTACT:
Web Site:
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Send donations to "Clayton Memorial Medical Fund/OSFCI" at the above address.

SUSAN C. PETREY CLARION SCHOLARSHIP FUND

This scholarship is a memorial to Susan, a friend and early member of Portland fandom. Since her death in 1980 we have raised money to annually send an aspiring writer to one or both of the Clarion Science Fiction Writer's Workshops. This was an event Susan had hoped to attend herself but was unable to do so because of financial reasons.

Money to fund the scholarship has been raised mainly by auctions at science fiction conventions. Auctions are held at every OryCon; we have also held auctions at Con, Westercon, Minicon. We are always seeking quality items to sell as well as the support of bidders at the auctions. If you can help now, or at any time in the future, please contact us c/o Wrigley-Cross Books, 1809 N.E. 39th Ave, Portland, OR 97212 or wrigcros@teleport.com or (503)281-9449.

In the dealers' room we will be selling copies of "Gifts of Blood", in the limited edition of 474 copies signed by all three of Westercon 43's Guests of Honor: Ursula K. Le Guin, Vonda N. McIntyre & Kate Wilhelm. This book contains all of Sue's stories and all proceeds go to support the Susan C. Petrey Clarion Scholarship Fund.

Currently, two scholarships are being awarded annually, one to Clarion Science Fiction Writers' Workshop in East Lansing, MI and one to Clarion West in Seattle. Recipients for the scholarship have been selected by the workshop directors based on need and talent. They have been:

1982 William P. Knuttel - Davis, CA
1983 Mona A. Clee - Austin, TX
1984 Kathe (Mustamaa) Koja - Detroit, MI
1985 Leslie J. Howle - Seattle, WA
1986 Wally Metts - Horton, MI
1987 Susan Kray - Urbana, IL
1988 Sharon Wahl - Somerville, MA
1989 Diana Maria Castro - Arcata, CA
1990 Heidi Heyer Campbell - Chester, VA
1991 Karen Cowan-Jensen - Anchorage, AK
1992 Denise Angela Shawl - Ann Arbor, MI
1992 Nathan Ballingrud - Asheville, NC
1993 Patrizia DeLucchio - Oakland, CA
1993 Michael Johnson-Brookline, MA
1994 Christopher East - Fredonia, NY
1994 Syne Mitchell - Madison, WI
1995 Timalyne Lindquist-Frazier - Seattle, WA
1995 Phoebe Smith - Cambridge, England
1996 Craig L. Gidney - Washington, DC
1996 David Hoffman-Dachelet - Minneapolis, MN

1997 Susan Jett - Moab, UT
1997 William G. Henry - St. Louis Park, MN
1998 Jeffrey A. Deveaux - Seattle, WA
1998 Barth Anderson - Minneapolis, MN
1998 Eric Witchey - Tualatin, OR
1999 Daniel G. Dick-Burnaby, BC, Canada
1999 Sharon Keir, McLean, VA
2000 Julian Brown, Durban, South Africa
2000 Kelly Sears-smigh, Boone, NC
2001 Ari Goelman, Vancouver, BC, Canada
2001 Beth Adele Long
2002 (West) Adrian Nam-Son Khactu, Viet Nam
2002 (East) Cecilia Marsh, Washington, DC

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THE CAMERA EYE

BY JUDITH R. CONLY

Your eyes pan across the kitchen, furnished around the turn of the 20th century, worn and a little bit shabby. The counters are battered by long years of slicing and dicing, with leftovers permanently imbedded in deep grooves. The sink is cheap tin, but at least the water is piped in from the well now. The stove runs on gas, with burners that shoot flame higher than Mother expected in her less coherent moments, and once set fire to a strand of hair that had escaped the bun that she didn't let down even during her afternoons of guilty pleasure. If you concentrate hard enough, you can still smell the acrid burning that lingered in the air and made Mother narrow her eyes at you when you wanted to know what was burning and if it was out.



The table is tilted on two shaky legs, trapping a flimsy chair against the wall. The lacy cloth, Mother's favorite, that you put on in hopes of distracting Daddy with the reminder of her, dangles half-on half-off, torn and stained with work-dirty handprints where he grabbed at it, trying to remain standing.

A tree branch taps curiously on the window, its leaves a brilliant green in the late afternoon sun, sun that streams across the splintery wooden floor that Daddy refused to cover with that new plastic, since he never went without shoes, and never had to pick splinters out of his feet with needle and tweezers.

The light gilds Daddy, sprawled and gasping, hands futilely gripping the gash that opens him from groin almost to waist. His mouth works like a fish's, making underwater sounds. His merciless eyes plead. Finally he's the one who's pleading. Mother's second best carving knife, stained with blood from point to hilt, lies in the shadow at the foot of a gouged counter.

Your hands are sticky, stained with a stain that will never come out of your hands or your soul, never, not as long as you live, or even after. "Now you know how it felt the first time you did it to me."

You leave the kitchen, careful not to leave crimson smears on anything, and go to the bathroom to wash your hands, because the kitchen sink is for dishes, not for hands. The water gurgles like Daddy, and the soap – not fancy perfumed like Mother's, just plain ordinary, harsh but thorough – cleans but does not cleanse.

You stuff the best of your clothes into a worn cloth sack and dash out of the house, slamming the front door on the underwater sounds.

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PACIFIC NORTHWEST
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1999
Endeavour Award
was presented to
Greg Bear for
Dinosaur Summer
2000
Endeavour Award
was presented to
Greg Bear for
Darwin's Radio
2001
Endeavour Award
was presented jointly to
Ursula K. Le Guin for *The Telling*
and
Louise Marley for
Glass Harmonica

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FINALISTS

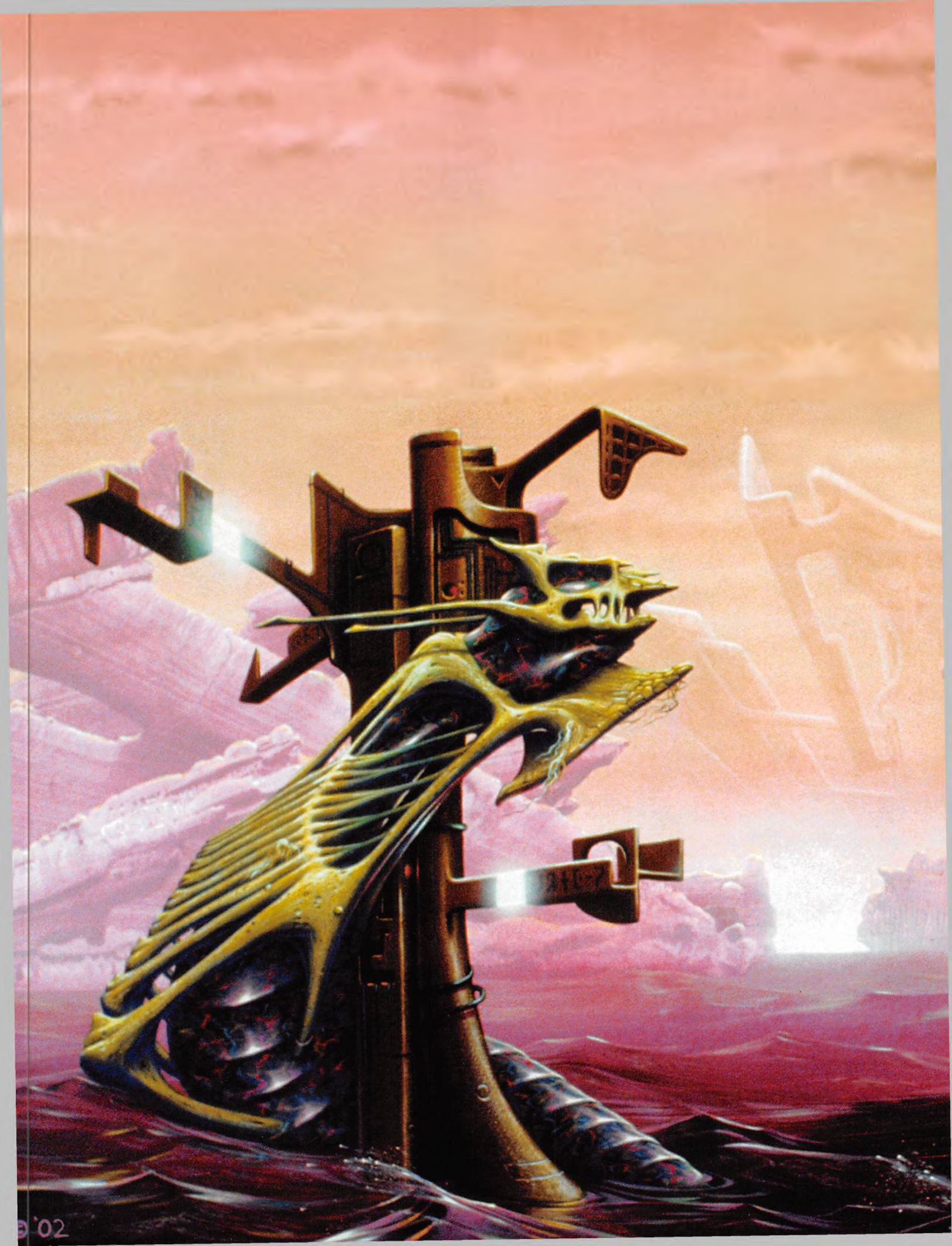
Chris Bunch, *Homefall*
Kurt R.A. Gianbastiani, *The Year the Cloud Fell*
Nina Kiriki Hoffman, *Past the Size of Dreaming*
Ursula K. Le Guin, *Tails From Earthsea*
Jerry Oltion, *Getaway Special*
Spider Robinson, *The Free Lunch*

OTHER ENTRIES

Patricia Briggs, *Hob's Bargain*
Terry Brooks,
Voyage of the Jerle Shannara: Antrax
Chris Bunch, *Corsair*
J.C. Cherryh, *Defender*
William C. Dietz, *Death Day*
James C. Glass, *Empress of Light*
Ken Goddard, *Outer Perimeter*
Matthew Hughes, *Fools Errant*
Matthew Hughes, *Fool Me Twice*
Peggy Kennedy, *Dragon's Clutch*
Ursula K. Le Guin, *The Other Wind*
Susan R. Matthews, *Angel of Destruction*
Donna McMahon, *Dance of Knives*

Alex J. Moeller, *The Talisman Box*
Mike Moscoe, *They Also Serve*
Rebecca Neason, *The Thirteenth Scroll*
Irene Radford, *Guardian of the Vision*
Bruce Holland Rogers, *Flaming Arrow*
Kristine Kathryn Rusch,
Stories for an Enchanted Afternoon
Sean Russell, *The One Kingdom*
Richard Paul Russo, *Ship of Fools*
Lizzy Shannon, *Tempest Raised*
Ray Vukcevich,
Meet Me In the Moon Room
Patricia White, *A Wizard Scorned*
Timothy Zahn, *Angelmass*

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ORYCON 24 PANELISTS

Albrecht

In 1995, Albrecht established her own business identity, Albrecht Illustrations, and then leaped "paintbrush first" into the fantasy illustration industry. Her first Professional show was NASFIC/Dragon-Con '95, held in Atlanta, Georgia. Since then, she has shown at such prestigious shows as World Horror Con, World Fantasy Con, GenCon, and World Science Fiction & Fantasy Con. Albrecht has done both cover and interior illustrations for such publications as: Stygian Vortex Publications, Dark Muse Comics, DNA Publications, and Vajra Enterprises.

Alexander, Durlyn

Alexander, Heather

Heather has published five albums on her own label, Sea Fire Productions. Her latest album is the critically acclaimed "Insh'Allah" companion to Steven Barnes' novel "Lion's Blood," of which Strange Horizons wrote "With wit, fire, compassion, and a certain wicked charm, Heather Alexander successfully captures Barnes' alternate-world in musical form." She has just finished recording her upcoming album, "Festival Wind," which will be available early next year but can be pre-ordered now. Her other albums are also available for sale in the dealers' area. Previous work on book/album tie-ins like "Songsmith" and "Shadow Stalker", as well as her original Celtic rock album "Keepers of the Flame" (with her former band, Phoenix), have assured her popularity at SF cons, while her appearances at pubs, coffeehouses, Folk Music Festivals and Highland Games have made her music available to the public at large.

Bartley III, John E.

DSRV for the Oregon Trail Chapter, American Red Cross; Portland Fire Bureau NET member; NSSAR. Author of the FAQ for Wireless PalmOS and the Handheld's Cellular Data FAQ. Telecommunications administrator for a large (and rather paranoid) national government with black helicopters in all fifty states and the District of Confusion.

Berry, Douglas E.

Grew up in San Jose, California, service in the US Army as an infantryman, and even a fight with Hodgkin's Disease. To maintain the illusion, Doug has married, and even published works for Traveller (At Close Quarters and GURPS Traveller: Ground Forces, not to mention the upcoming Outrim Void source book, also for GURPS.)

Bigelow, Betty

Betty Bigelow has been doing Middle Eastern dance for 31 years, and is the artistic director of Shahrzad Middle Eastern Ensemble. She works professionally as an artist's model, is an award winning costumer and artist, comes from one of those fabulously talented but dysfunctional families common to the artistic community, and sometimes sings in performance with her wonderful and equally talented husband, David Bigelow!

Bratman, David

David Bratman has been a book reviewer and critic specializing in fantasy for many years. He edited the Mythopoeic Society's bulletin Mythprint in 1980-95, and still writes for it. His articles on Tolkien and other fantasy writers have appeared in various publications. He compiled Ursula K. LeGuin: A Primary Bibliography (1995) and edited The Masques of Amen House by Charles Williams (2000). In fandom, David has been a member of various apas, was active on GENIE, and has worked on a few convention committees, most notably as three-time Hugo administrator. David lives in the depths of Northern California with two cats and a soprano. In his other life, he is a librarian at Stanford University.

Borkowski, Janet

Janet Borkowski has been coming to OryCon since 1983. Somewhere along the way, she gained a reputation for being a Costumer and Artist. Since she is frequently seen in the company of costumers and wearing funny clothes and she has won awards for her beadwork, she can no longer deny that she is both.

Bourne, Adrian

Adrian now lives in Seattle, Washington, with his inspiring wife Steena, and their two kitties, April, and Iggy. Off and on for the past 21 years, he has been exposing the fan community to his Fantasy, Horror, and Science Fiction images. Currently he creates backgrounds for computer games, and disturbing images for the home.

Bourne, Mark

Mark Bourne's latest fiction sale is "Action Figures" in the October issue of "Realms of Fantasy". Previous publications include stories in "Asimov's Science Fiction", "The Magazine of Fantasy & Science Fiction", and anthologies such as "Full Spectrum 5", "Alternate Tyrants", "Sherlock Holmes in Orbit", and the "Chicks in Chainmail" series. "Mars Dust & Magic Shows", a collection of Mark's short fiction, appeared in 2001 from Scorpius Digital Publishing. His novella "What Dreams Are Made On" will appear in the 4th edition of "Literature and Ourselves: A Thematic Introduction for Readers and Writers", a mammoth university textbook for Introduction to Literature courses, officially making him a Dead White Male. He writes nonfiction too (such as science videos with Patrick Stewart and others from "Star Trek: TNG"), and genre pieces for dvd-journal.com. He lives in Portland, both with Elizabeth, which pleases him no end.

Buike, Kate

Kate Buike has been involved in costuming for over 20 years, first in the SCA and more recently in the Seattle Star Wars Society. She has been researching and developing her Jedi costume for 3 years and offers a lecture on that topic to share her findings.

Bunch, Chris

Chris Bunch is on his 32nd novel. His work includes the Pulitzer-nominated mainstream A Reckoning for Kings, the Sten series, four Last Legion books, the current best-selling Star Risk adventures and a cluster of short stories (a recent story, Mirror, is currently Nebula nominated). He recently completed Knighthood of the Dragon, the second Dragonmaster, and is working on the third volume, as well as a maybe final Last Legion and one more Star Risks. His other occupations, equally nefarious, including journalism, screenwriting, carrying a rifle, editing, jumping out of airplanes and lurking about San Francisco on a motorcycle, wearing a very bad attitude. He's been nominated twice for the Endeavor Award. He lives on the coast of Washington, in a miniscule village with his best friend, Karen.

Bunnell, John C.

John C. Bunnell has been active in the professional science fiction community for over fifteen years. He is perhaps best known as a book reviewer whose work has appeared in a variety of publications, from the Salem Statesman-Journal to Dragon Magazine to Amazing Stories. He has also published articles on various SF-related subjects in magazines including Sci-Fi Entertainment, Sci-Fi Flix, and the SFWA Bulletin. John's short fiction is also diverse, having appeared in anthologies edited by veteran science fiction figures including John Betancourt (Swashbuckling Editor Stories) and Mike Resnick (Deals with the Devil), in the Horrors! anthology of 365 scary short-short stories from Barnes & Noble, and in several anthologies for young readers edited by Bruce Coville, author of the popular Space Brat and Sixth Grade Alien series. He has recently completed a young adult fantasy novel.

Butler, Gail

Best known for The Embassy, a series of fantasy paintings, Gail's B & W illustrations have been published in Analog and in Marion Zimmer Bradley's Fantasy Magazine. (She also painted the cover ill for Issue #14.) In her spare time she cuts and styles hair, and teaches art and color mechanics.

Catalano, Frank

Frank Catalano is a long-time writer, broadcaster, and technology industry analyst and consultant. His essays, fiction, and articles on the future of technology have appeared in dozens of publications. His commentary column, Ctrl-Alt-Frank, appears monthly in the Puget Sound Business Journal, and for four years he wrote the widely reprinted Byte Me column for Seattle Weekly and Eastsideweek. From June 1998 to June 2002 Frank appeared three times each week on KCPQ-TV 13 Fox Seattle as the station's technology analyst. His writing has appeared in Omni, Amazing, Analog, F&SF, Writer's Digest, Rigel, MacWEEK, Computer Retail Week, CRN, and many others. Frank, with Bud Smith, is also co-author of Internet Marketing for Dummies and Marketing Online for Dummies, both published by Hungry Minds/Wiley. For the past ten years he's been the principal of Catalano Consulting, advising technology-related companies on strategic marketing and industry trends. As a consultant, he's held interim executive positions with McGraw-Hill, Boxer Learning, iCopyright, Apex Computer, and PC Data, and worked with many other firms. As to his voice ... prior to going into the technology industry, Frank spent more than a dozen years as a broadcast news reporter and anchor, was regularly heard on NBC Radio, and held on-air positions at KING Seattle and several other local stations. Frank is a former Secretary of the Science Fiction Writers of America and lives in the Seattle area with his family.

Clark, Alan M.

As a freelance Illustrator, Alan M. Clark has illustrated the writing of such authors as Ray Bradbury, Robert Bloch, Stephen King, George Orwell, Manly Wade Wellman, Greg Bear, and Spider Robinson, as well as his own. His work has appeared in fiction, non-fiction, textbooks, young adult fiction and children's books. His awards in the illustration field include, the World Fantasy Award, four Chesley Awards, the Deathrealm Award, and the International Horror Guild Critic's Award. As a writer, he has sold short fiction to the anthologies, More Phobias, Darkside, Dead on Demand and The Book of Dead Things, and to the magazines Midnight Hour and The Silver Web. Scorpius Digital Publishing released a collection of his fiction, Hemogoblins, Stories to Chill the Blood in May of 2001. Mr. Clark's publishing company, IFD Publishing, has released four "picture books for grown-ups;" Bedtime Stories to Darken Your Dreams, an anthology edited by Bruce Holland Rogers; Imagination Fully Dilated Volume II, the second anthology of stories based on Clark's paintings; Flaming Arrows, a collection by Bruce Holland Rogers; and Escaping Purgatory, a collaborative collection with Gary A. Braunbeck. In 2002 IFD Publishing released The Last Halloween, an interactive CD-ROM "story sculpture." Pain and other Petty Plots to Keep You in Stitches, a collection of stories set in the "Facility" environment of the "Pain Doctors" will be released early in 2003.

Dalkey, Hara

Dalmas, John

Davidson, Howard

Howard Davidson was captured by a Heinlein book in second grade, and hasn't been seen much since. Inspired to do science fiction by reading it he went off and got a Ph.D. in physics, the best training available for a crackpot inventor. He is currently the senior physicist at Sun Microsystems' Bay Area Technology Center. He holds 25

patents, has published and presented numerous technical papers and one technical book chapter, has taught Computer Engineering at Stanford, and goes to cons.

Deckert, Alma Aleksandra Hronic

Was born in Novi Sad, Yugoslavia. She moved to Africa when she was 10 and lived there for the next 20 years. Her African experiences are detailed in her 1995 autobiography, *Houses in Africa*, one of three books she has published in addition to *Letters From the Fire*. Her other books are *The Lonelier Road*, a collection of poetry published when she was just 19, and *The Dolphin's Daughter*, a selection of short stories. One of her short stories recently won an international contest on the BBC. Her latest work, a two-volume fantasy series entitled *Changer of Days*, was released by Harper Collins New Zealand/Australia in May 2002.

Dixon, Steven E.

I am currently most often seen performing with the Seattle Knights at various Medieval, Renaissance and Fantasy fairs as the evil Lord Gorka or Amergin the Bard and as part of "A Little Knight Music". I can also frequently be caught at various local conventions performing either with "A Little Knight Music" or solo. My wife Jody and two daughters Danica and Stephanie are also avid con goers and music lovers and accompany me whenever budget and schedules allow.

Emerson, Ru

Ru Emerson is the author of 22 or so novels, including one ghost work (she ain't telling) and one as Roberta Cray. She is currently working on a new world as well as a sequel to the *Nedao Trilogy*.

Eng, Cecilia

Has been writing and performing science fiction/fantasy music since 1985. Her first album, *Of Shoes and Ships*, was first published in 1988, and has just been re-mastered for release on CD. She also has a live album, *Cecilia Eng, Live!* in cassette format and a second CD, *Harmony in Practice*. Cecilia has also contributed to a number of albums based on the writings of fantasy writer Mercedes Lackey as well as doing behind-the-scenes midi arrangements for some of Michael Longcor's CDs. On the latest CD, *Owlflight*, she has for the first time been able to have live musicians play some of her virtual midi arrangements! Lately, she has been helping to digitally edit Michael Longcor's *Lovers, Heroes and Rogues* for release on CD. For over a decade, she has been helping to bring music performers to OryCon and other conventions in the Pacific Northwest through the non-profit association, *Friends of Filk*, and can often be found raising money behind their dealers tables at conventions. She has also been a featured music guest at *Dreamcon* (Everett WA); *Congenial* (Racine WI); *TropicCon* (Palm Beach FL); *Boskone* (Boston MA); *OVFF* (Columbus OH); *Consonance* (San Jose CA); and *Coppercon* (Phoenix AZ).

Faber, Cat

Her taste in music is unusual, combining a love for the folksong style with an interest in subjects like science and magic. This made her such a natural for filk that it is astonishing she didn't discover it until she was nearly full grown. In 1996 she hooked up with Arlene Hills to form the filk duo *Echo's Children*.

Fellows, Elizabeth

Born in San Francisco, I was transplanted to Washington State in 1975. Discovered the SCA in 1986. Went to my first con in 1988, *Dreamcon 3*, with the expectation of going to a writing workshop. In 1996, went to 30 Year Celebration for SCA and developed my persona of a merchant to support my SCA habit. In 1997, began exploring Fantasy Cross Stitch and entering Art Shows. In 2000, began creating Beaded Medieval Headdresses. I consider myself a Costume Artist.

Ferrari, Mark J.

He has used colored pencils, and antiquated graphics software to create illustration and concept work for: Tor, Ace-Berkeley, NAL, Doubleday, Eclipse Comics, Chaosium, MZB Fantasy Magazine, Unix Review Magazine, ILM, Lucasfilm & Lucasarts Software, Matel, Electronic Arts, Acclaim Software, Buena Vista Software, MacGraw Hill

Interactive, Virgin Mastertronic, Bullet Proof Software, Interplay, Namco, Realtime Associates, and Lightsource Studios, to name a few. Has won numerous obscure awards. Is working on a novel.

Fiscus, Jim

Jim Fiscus is a Portland, Oregon writer and photojournalist. He is a former columnist for the *SFWA Bulletin*, the journal of the Science Fiction and Fantasy Writers of America, writing about legal and business issues. He is currently writing for the *Science Fiction Chronicle* as a contributing editor. He taught military history and worked in transportation planning in Portland—fields that are clearly related to each other. He was Oregon/Washington correspondent for *The Medical Post* (Toronto) and other medical papers for six years. A medical book he wrote last summer dealing with teenage growth aimed at middle and high school students was published in January. His most recently published story, "American Mandate," is the lead story in *Alternate Generals II* edited by Harry Turtledove, published by Baen Books in July. His latest sale is "The Road to Endless Sleep" for *Alternate Generals III*.

Forsythe, Margaret

Margaret Forsythe grew up in Oregon and graduated from Willamette University. Later she earned a masters degree at the University of Washington. Her acquaintance with Science Fiction began while she lived and worked in Washington, D.C. Upon returning to Oregon, she first attended OryCon around 1982. While at the WorldCon meeting in Anaheim, in 1984, she agreed to head *Christian Fandom* for Oregon, and she has continued in that position ever since.

Frederick, Gus

Oregon Native Gus Frederick currently works as an Instructional Technologist for the Oregon Public Education Network, a Web-based resource for teaching and learning. Following his passion for the Red Planet, he became involved in the *Man Society* after many years of space activism, and serves as the Secretary of the Oregon Chapter. Frederick has been working extensively in the area of advanced life support systems, and incorporating data acquisition techniques to this use. He has built numerous greenhouses over the years and most recently created a mild-ALS testbed for classroom use.

Gelb, Janice

Janice Gelb blew into fandom at the appropriately nicknamed *HurriCon* (SunCon, the 1977 worldcon). Since then, she has been a participant in numerous apas (including a string of over 16 years in SFWA, the Southern Fandom Press Alliance). She has worked on many conventions, notably running *Program Ops* at *MagiCon* (the 1992 worldcon) and the *Millennium Philcon* (the 2001 worldcon), serving as Assistant Division Head of Events at *ConFrancisco* (the 1993 worldcon), and running the Hugo ceremony at *LACon III* (the 1996 worldcon). She was the 1999 *DUFF* (Down Under Fan Fund) North American representative at *Aussiecon 3*, the 1999 worldcon, she also volunteered to run *Program Ops*. In the Real World, she is a senior developmental editor at Sun Microsystems in Silicon Valley.

Giambastiani, Kurt A. A.

Kurt R.A. Giambastiani was born in the SF Bay Area, educated in Jerusalem, and now lives near Seattle. His short stories have appeared in *Talebones*, *MZB's Fantasy Magazine*, *Oceans of the Mind*, among others. He is the author of the *Fallen Cloud Saga*, the second book *The Spirit Of Thunder* came out this year. He is currently working on the next in the series, as well as other novel-length projects.

Gilligan, Elizabeth

Elizabeth "Lace" Gilligan lives in the San Francisco Bay Area with her husband, two teenagers. Her debut novel, *Magic's Silken Snare*, the first of the "Silken Magic" series will be released by DAW in April, 2003. She also has short stories appearing in "The Magic Shop" and "Sorcerer's Academy" anthologies. Her short story, "Iron Joan," which appeared in *Black Gate Magazine*, is on the Preliminary Nebula Ballot. She has also been published in *Witch Fantastic!* and *Sword & Sorceress XVII*. Elizabeth is also serving as Secretary to the Board of Directors for

SFWA after nearly a decade serving in SFWA Convention Relations.

Glass, James C.

James C. Glass began his writing career by winning the Gold Grand Prize of Writers of the Future in 1991. (WOTF Volume 7) He has since sold six novels, and over thirty short stories to several magazines, including *Analog*, *Aboriginal S.F.* and *Talebones*. A selection of his short fiction is online, and five of his novels are also out in unabridged audio editions. *Shanji* and *Empress Of Light*, the prequels to *The Creators*, were published by BAEN Books. Jim is a recently retired Professor of Physics and Astronomy, and now writes full time. He and his wife, Gail, are active Sci-Fi convention attendees. They live in Spokane, Washington.

Gordon, Eve

Eve Gordon works as an independent computer programmer, programmer writer, and certified trainer. Currently you can find "An Errant Breeze" in *Star Trek: Strange New Worlds III* written with partner Gordon Gross. Previously Gordon Gross has also appeared in *F&SF* and *Analog*. Slightly outside of SF, Eve and Harold contributed to the recently released *A Cup of Comfort Cookbook*.

Gorden, Greg

After more than 15 years of game design and professional dabbling in comics and fiction, Greg became a dot-commer. *GameWorld Technologies* now designs and deploys games for cell phones on Sprint, AT&T as well as carriers in Europe, Asia and Latin America. He still tinkers with designs for *GameWorld*, gets excited when games come together.

Greenfield, Steve

Steve has been an avid reader of SF and science since he formed eyes. He regularly violates the bounds of time and space in his basement lab. Everyday items aren't safe around Steve, who started taking alarm clocks apart as soon as he could swing a hammer.

Gregory, Hugh S.

Professionally an avid Space Flight Historian, he has worked as an Engineers Surveyor and an Industrial Paramedic/E.M.T (Industrial Ambulance Officer). On the side he manages his own Occupational Health and Safety Program consulting service, lectures in local schools on spaceflight history and astronomy, and owns and operates the H.R. MacMillan Planetarium's Affiliated educational BBS service "SpaceBase" (tm), source of the 8 "SB-" prefixed space news conferences available world wide on over 5,000 FidoNet BBS's. On weekends he's a private pilot, amateur astronomer, cricket umpire, and enjoys hiking in the Rockies with his wife Anne. He's produced (and sells) videos on "Voyager at Neptune", "The Gas Planets", "SSTO - The DC-X", "Soviet Space Disasters" and "The Flight Of Buran". His slide/video shows have been appearing at Conventions across North America and also overseas for over 12 years now.

Gross, Harold

Harold Gross has been a professional actor for many years and a computer professional for almost as long. As a writer, he is currently on shelves in *Star Trek: Strange New Worlds III* with "An Errant Breeze" written with partner Eve Gordon. Also currently available are their contributions to the recently published, *A Cup of Comfort Cookbook*. Other stories have appeared in *F&SF* and *Analog*.

Gunn, Eileen

Eileen Gunn writes short stories and edits *The Infinite Matrix*, an online SF magazine. She has twice been nominated for the Hugo Award of the World Science Fiction Association, and her story "Stable Strategies for Middle Management" is included in the *Norton Book of Science Fiction*, an anthology of significant stories of the past thirty years. She is currently and on a biography of the writer Avram Davidson. She is on the board of directors of the *Clarion West Writers Workshop*, and has held management and strategic positions in the computer industry and in advertising.

Harper, Ashley J.

Friends supported, encouraged, bullied and badgered her into participating in convention art shows in the early '90's and there's been no turning back since. Though she has worked with a variety of mediums, including wood, sculpy, pen & ink, charcoal, colored pencil and a variety of different paints, her current focus is on glass etching and silk painting. Her other great love is writing. She has worked as an intern with Windstorm Creative, an independent publisher in the Seattle area, and is currently awaiting release of two new books.

Hartman, Norm

His Excellency, Norman III, Hereditary Galactic Emperor in Exile, currently resides in his new summer palace (Otter Chaos) located in Tigard, Oregon, USA, Sol III, with his Prime Minister and Life Companion, Ann. Although he has several times been offered the opportunity to return to his throne, His Excellency prefers to remain in the (both physically and politically) salubrious climate of the Pacific Northwest.

Hayes, Frank

Frank Hayes is a columnist for the weekly newspaper Computerworld, and a folk songwriter ("Never Set the Cat on Fire," "When I Was a Boy") whose voice was used to wake up shuttle astronauts in space -- twice.

Hendrix, Howard V.

Howard V. Hendrix has held jobs ranging from hospital phlebotomist to fish hatchery manager to university professor and administrator. His degrees range from a BS in Biology (Xavier University, 1980) to an MA (1982) and PhD in English Literature (1987), both from University of California, Riverside. Hendrix's first four published novels are *Lightpaths* (1997), *Standing Wave* (1998), *Better Angels* (1999), and *Empty Cities of the Full Moon* (2001). His fifth novel, *The Labyrinth Key*, will appear in early 2004. His most widely available works of shorter science fiction can be found in his short story collection *Mobius Highway*, the *Full Spectrum* original anthology series Vols. 1, 4 and 5, and in *The Outer Limits* Volume 1. His publications also include some three dozen works of shorter experimental stories, among them the chapbooks *Testing*, *Testing*, 1, 2, 3 and *The Vertical Fruit of the Horizontal Tree*. In 2002, his short fiction appears in the June *Asimov's Science Fiction Magazine* and in the *DAW Books* anthology *Microcosms*. He has also published numerous political essays, book reviews, and works of literary criticism, including his book-length study of apocalyptic elements in English literature from Langland to Milton, *The Ecstasy of Catastrophe* (1990). An avid gardener, his book on landscape irrigation, *Reliable Rain* (co-authored with Stuart Straw), appeared in March 1998. Hendrix lives with his wife Laurel in Fresno.

Hills, Callie

Since moving to Oregon in 1985, Arlene 'Callie' Hills has performed in a variety of amateur and semi-professional ensembles, including the Portland Symphonic Choir and the Concord Choir (now known as the David York Ensemble). In addition to performing regularly with Cat Faber as "Echo's Children", she has founded two Renaissance consorts (one of which, *Belles-Anges*, she is still active in) and two madrigal groups. Callie's formal musical education includes two years each of piano and flute lessons, two years study in music theory, history and performance at the University of Oregon School of Music, and four years of voice lessons, still ongoing. She is self-taught on recorders, pennywhistles, and guitar. When not rehearsing or performing, she pursues a myriad of interests including Renaissance costuming, both as costume designer and creator for *Echo's Children* and *Belles-Anges*, and as one of her areas of study in the Society for Creative Anachronism (SCA).

Hitchin, Jeffrey

Jeffrey Hitchin has been filking since 1993 when he went to his first convention. Since then he has learned how to play the guitar and has been writing his own original material. He is looking to get into stand-up comedy and most recently played *Hysterium* in the Microsoft Theater Troupe production of "A Funny Thing Happened on the Way to the Forum."

Holt, Marilyn

Marilyn Holt writes fiction and non-fiction, including articles on genre fiction and business finance. She co-founded Clarion West Writers' Workshop, has been a Nebula Award judge, a Sturgeon Award judge, and is on the Endeavour Award committee. She is the President of the Northwest Chapter of Mystery Writers of America.

Hutson, Melinda

Dr. Melinda Hutson is a member of the Cascadia Meteorite Laboratory at Portland State University. She teaches geology at Portland State University and Portland Community College. Among her favorite classes to teach are: *Life in The Universe*, and *Astrogeology*.

Hauffman, Jerry

Jerry Kaufman has done some of nearly everything a fan can do without earning a living: he's started clubs, published fanzines, run departments at conventions, run a small press, served on literary prize juries, and won a Fan Fund. Most recently, he reprinted *New Routes in America* by TAFF winner Peter Roberts, and, with wife Suzanne Tompkins, began a new fanzine called *Littlebrook*, after the creek which runs by their home in north Seattle.

Kenyon, Kay

Kay Kenyon is the author of five science fiction novels published by Bantam. Her most recent, *Maximum Ice*, was praised by *Publishers Weekly*. Besides delving into strange ecologies, Kenyon's novels explore themes such as biological transformation and the dilemmas of alien contact and cultural change. Her sixth book, "The Braided World," will be out in February, 2003. She recently moved to Wenatchee, Washington, where she fled for the sunshine.

Kiriki, Nina

Nina Kiriki Hoffman has sold more than 200 stories, five adult novels, and a number of juvenile and media tie-in books. Her works have been finalists for the Nebula award, the World Fantasy Award, and the Endeavor Award. Her novel *The Thread That Binds The Bones* won a Horror Writers Association Bram Stoker Award. Her currently available books include *The Silent Strength Of Stones* and *A Red Heart Of Memories and Past The Size Of Dreaming*. Her next hardback, *A Fistful Of Sky*, will come out in November 2002. A YA novel will come out in 2003.

Lamb, Jean

Jean Lamb is the author of several published short stories in hard SF, fantasy, and horror. She currently working on more. Most recent writing project was "Wild Horses". She's one of those oldfashioned married people (next year will be the 30th anniversary), two children, one cat, and she *thinks* there are seven computers in the house. She's a participant on the Bujold listserv out of the Bujold Nexus, occasionally gets sucked into writing fanfic, and has been kidnapped by a Severus Snape listserv in the last month or so.

Landry, Bridget

Bridget Landry was educated as a chemist and planetary scientist, and works as an engineer (go fig). She has worked on the Hubble Space Telescope, the oceanographic Earth orbiter *Topex*, the Mars Pathfinder project and the Cassini mission to Saturn. Bridget has been on science panels at WorldCons, local, and regional conventions. She is a Master-level costumer with a twisted sense of humor (ask about the Strauss Waltz Assault Team). She has won both presentation and workmanship awards, participating in costuming panels and workshops, from the local to the WorldCon level.

Letourneau, Guy

Guy Letourneau tested positive for his PE in mechanical engineering. He has been a gizmo and mechanism designer since 1978, from teeny electrical contacts, medical equipment, automotive parts, gas turbines and rather mongo machinery including a variable-speed transmission for a hydropower plant, and a hovercraft. He is also a volunteer deputy with the local Sheriff's Posse. His hobbies include foundry work, the history of technology and industrial disasters, naval history, some anime, and archiving

nasty practical jokes. SF interests include alternate history, lost technology and its recovery after eco-techno-economic meltdown, and the science of new materials.

Levine, David O.

David Levine is a long-time science fiction reader and fan who is astonished to discover that he is suddenly a science fiction writer as well. He attended Clarion West in 2000 and made his first professional sale in March of 2001. He won second place in the Writers of the Future Contest shortly after that, and a few months later won the James White Award (a science fiction short story competition). Look for his stories in anthologies such as *Year's Best Fantasy #2* and *Apprentice Fantastic* and magazines like *Fantasy & Science Fiction* and *Interzone*. David lives with his wife Kate Yule in Portland, Oregon, where he holds various software jobs, co-edits the fanzine *Bento*, and serves as household sysadmin and cat substitute.

Lohkamp, David

I'm currently working on my second fifty years in this lifetime. In that time I have lived for twenty-one years in sin and marriage with the woman I love. There were several years in the Society for Creative Anarchism as a lover, not a fighter. I have worked for almost thirty years in the security industry. Started role playing on the first edition rules of D&D. I was a beta tester for *Asheron's Call #1*. (The game *Ever Quest* wants to be when it grows up.) I am currently a Beta tester for *Asheron's Call #2*. I have a perfect attendance record for *Orycon* and have worked on the con in one way or another for about half of them. Helped start *Game Storm*, Portland's gaming convention. Twenty-five years plus as a practicing Witch. Helped start the Northwest Fall Equinox Celebration. And I am currently helping to hammer out the legalese required to start a Pagan church.

Louve, Rhiannon

Rhiannon Louve is a recent graduate from Marylhurst University and a freelance writer for the table-top RPG industry (especially *Sword and Sorcery Studios' Scared Lands* setting). Rhiannon's recent degree was a combination of historical, philosophical, cultural and eclectic religious studies, her favorite parts of which were worldwide mythology and Celtic studies. She is soon to have an article published in *Brigi's Feast*, a Celtic studies journal. Other interests include Japanese comics and animation, health food, biology, jazz performance, and linguistics. She intends to one day be a well-known novelist.

Ludke, L. Pierce

Born and raised in the Midwest, I am currently maturing in the Northwest. I presently hold a job at Boeing. It has had an influence on my art: a different tool to express my imagination. I was introduced to modeling on the computer there, and in turn it has led me to do my own 3D modeling and scene creations. The results are then converted to limited edition prints produced at home. I try to pay attention to what's around me: a spoken word or written line, a phrase of music, or some everyday object can provoke a new idea.

Lyris, Sonia

Something Personal I suspected that I had finally made it as an adult when I managed to look good in a hat. Something Professional Over the last decade or so, my stories have been published in various magazines and anthologies, and there's also a novel out there with my name on it. I'm currently engaged in raising up a successful dot.com (www.emerchandise.com) so I've been absent from serious writing for a handful of years and my fiction work is something of a secret. Something Borrowed "Happiness is having a scratch for every itch." --Ogden Nash Something in Latin "Nos sum panis laganum rotundus cum foram" Something about Chocolate "There's nothing better than a good friend, except a good friend with chocolate." -- Linda Grayson, "The Pickwick Papers"

MacGregor, Lauryn

Lauryn MacGregor is an award winning costumer who currently resides in Eugene Oregon. In the past she has specialized in women's period ball gowns, and bad Star Trek style costumes. Although she continues to make these her main interest is in masks, headpieces and fun fantasy clothing.

MacGregor, Loren

After a couple of decades, MacGregor is beginning to write fiction again. Begin diagnosed with a potentially severe medical condition can do that for you. He does not, however, recommend coming down with diabetes as a guaranteed successful treatment for writer's block.

Majerus, Laura

Laura Majerus is an intellectual property lawyer in silicon valley. She was a programmer before she was a lawyer and a fan before she was a programmer.

Marley, Louise

Louise Marley's first novel, *Sing the Light*, appeared in 1975. Since then, she has published four more books, with a sixth, *The Maquisarde*, due out in December in hardcover. Her short fiction has appeared in anthologies and in Asimov's. In her day job, she's a classical concert and opera singer. Louise lives near Seattle with her husband and son, Zack, who usually attends OryCon.

Martin III, Edward

In the past three years, Edward Martin III has written more than 100 short stories (published in a few places) and created about half a dozen short films. He's currently creating a feature-length animated adaptation of a 1926 fantasy novel and is scripting his next feature movie, which will probably end up not rated.

McCarty, Joan

Joan McCarty is not only an author, but a publisher and editor as well, with her multi award winning e-zine *Alternate Realities* Webzine. A historian, with a specialty in the middle/dark ages, Ms. McCarty uses history in her own works. She has had short stories published both on and off the web, took 4th place in the international short-short fiction contest (*The Warm Fuzzy IV*) in 1999, and has completed 2 manuscripts, the first is back in rewrites, while her latest "The Harbingers" is with a major publisher now awaiting its fate. She is an H.W.A. member and each year speaks at the World Horror Conference and several other conferences. She currently lives in Portland, OR with her child and menagerie, and is working on her 3rd book, "Huaca de la Luna: Temple of the Moon" (working title). When she is not laid up or working under one of her many hats, she enjoys working with her ancient weapons collection.

McGown, Robert

Bob is an amateur astronomer, author, climber, diver and master electrician. He is owner of Ace Electric in Portland. Bob has over 25 years experience in the field of astronomy and cosmology. He co-authored the popular 'Galaxy Groups and Clusters Observing Guide', sponsored by the Astronomical League. He is active in the Rose City Astronomers, Antique Telescope Society, Oregon Chapter L-5, National Space Society and the American Alpine Club. He has a particular interest in meteorites and has an extensive collection. Bob has traveled all over the country visiting various astronomical sites.

McHain-Storey, Shauna

I've been attending SF conventions and showing art in con art shows since 1981, including 4 WorldCons. I have won several regional and WorldCon Art Show awards, and usually sell a couple of pieces per show. I remain resolutely, perhaps irrevocably, non-pro. I gad about from medium to medium - from pottery to printmaking to batik to sculpty to beading to rubbings to watercolors to poetry to, who knows? I have 2 dogs, 3 cats, and a husband. I am in love with George (my grey cat.)

Meadows, Robyn

Robyn Meadows has been costuming and attending SF Conventions since 1973, but only lately become involved with panels. Being a Kindergarten Teacher has definitely affected her perspective of the world and she's not about to give up playing 'dress-up'. Most of the time you'll find her hanging out with the Klingons of the IKV T'Mar, NW PropMasters, or off filking her little heart out.

Metzger, Darragh

Darragh Metzger, songwriter/arranger for A Little Knight Music and The Badb, and a rabid filker, makes her living in the world's two lowest-paying professions: acting and writing. These days, she can most often be seen wearing armor and funny clothes, riding horses, and swinging swords with The Seattle Knights. She is a member of the Fairwood Writer's Group, with three completed novels to her credit, two with an agent and one looking for a home. She is married to artist/light director Dameron Willich, who hates filk.

Mitchell, Syne

Syne Mitchell's first novel, *Murphy's Gambit*, won the Compton Crook award for best first novel in 2001. Since then she has written two more: *Technogenesis*, how humanity changes when everyone's connected to the Internet 24x7, and *The Changeling Plague*, one man's disease becomes the next step in evolution (due out in February 2003.)

Monk, Devon

Devon Monk lives in Salem, Oregon with one husband, two sons and a little dog too. Her fiction has been published in such magazines as *Realms of Fantasy*, *Talebones*, *BlackGate*, *Amazing Stories*, and anthologies including the *Year's Best Fantasy 2*, edited by David Hartwell and Kathryn Cramer.

Moore, John

John Moore is a professional stage combat instructor/cho-reographer/performer with the Seattle Knights, who spends his free time being an actor, weapons smith, costumer, martial artist, singer, and dabbling in anything else that interests him, which covers a very wide field! John lives in the U-district of Seattle with his books and his houseful of sharp, pointy things. He co-directs and sings with the musical group, A Little Knight Music.

Moscoe, Mike

Mike Moscoe's latest book "They Also Serve," continues his swashbuckling far future saga as *Starship Troopers meet the Matrix* - on *Forbidden Planet*. You'll also enjoy "The First Casualty" and "The Price of Peace." His next book will follow *Ray and Trouble's* great-granddaughter as she does for the Navy what *Grampa Trouble* did to the Corps. Mike's latest novelette, "The Job Interview," was in the *May Analog*. "Faith to Move Molehills" was featured in the *Spring Oceans of the Mind*. "A Day's Work on the Moon" made the 2001 final Nebula ballot.

Mott, Betsy

For over 15 years her media portrait and fantasy paintings have been seen in science fiction art shows all over the country. Her work can also be seen on MacMillan's "Imagine It! SciFi" CDROM, on the *Landmark and Great Warrior* series of published notecards and on websites, in fanzines and collections around the world. Her awards include: Best in Show, Gallifrey 2001; People's Choice, Radcon 2001; Best Body of Work, WesterCon 52; Best Media Tropiccon Guest Award 2000; Best 2-D, Incon 2000; Best Body of Work, InCon '99 & '98; Best of Show, Orycon '97; Best of Show, Best Fantasy and Best 2-Dimensional for InCon '97; Best 2-Dimensional, Best of Show and Best Body of Work for InCon '96; People's Choice and First Place awards for *Britannicon '95*; Best of Show, Best Color and Best Science Fiction for *Tachycon '95*; People's Choice Awards for Orycon 9 and 11 and many others. She is listed in the *Directory of American Artists* and is a member of ASFA. She is part owner and, with her brother and sister, helps run the *Corner Door Fountain and Books* in Historic Downtown Millwood, where, her fully furnished, if somewhat cluttered, art studio is located. She has recently inherited *Quicksilver Fantasies* and when not on a panel can usually be found in the Dealer's Room running the *Quicksilver Fantasies* tables.

Murphy, Hevin Andrew

Kevin Andrew Murphy writes science fiction, fantasy and horror short stories, novels, novellas, plays, poems and a great many other forms. His most recent novella is "With a Flourish and a Flair" in *Wild Cards XVI: Deuces Down*. His most recent novels are a novelization of Michael Turner's "Fathom" comics, coming out this December,

and "Drum into Silence," a posthumous collaboration with the late Jo Clayton, the conclusion of her *Drums of Chaos* trilogy, this November. His most recent poems are "Gingerbread Recipe #13" in "Hastur, Pussycat! Kill! Kill!" from *Vox13 Publishing*, and three poems in the fall issue of *Light Quarterly*, his recent entre into the literary world.

Murray, Dareth

A research librarian with a Master's Degree in Library & Information Science, Dareth is also an avid amateur astronomer with an added interest in cosmology and the possibility of extraterrestrial life in the Universe. She is the webmaster for the *Rose City Astronomers* as well as *Oregon Star Party*. She has been the *Oregon TeamSETI* coordinator for several years, active in promoting the SETI Institute and its many projects. She is currently working on an outreach project with the Institute to educate and encourage people to get involved with SETI.

Nisbet, Andrew

Is a research consultant who has frightened at least one U.S. government agency into assigning a person to keep track of Mr. Nisbet's research activities. Andrew has been known to steal the odd military secret from neighboring countries. He has taught college-level courses through the *Chiron Project* at *Portland State University*, fired the odd artillery shot at countries where we were not - no, really - at war, run for public office, and sided with the *Grand Council of the Cree* against the bureaucracy of *Hydro-Quebec*.

Niven, Larry

Born April 30, 1938, in Los Angeles, California. Graduated Washburn University, Kansas, June 1962: BA in Mathematics with a Minor in Psychology. They later gave a D. Litt., an honorary doctorate in Letters. First story publications: "The Coldest Place", *Worlds of If*, December 1964. Met Marilyn Joyce Wisowaty at the *Nycon World Science Fiction Convention*, 1967. Married September 6, 1969. No Children. We reside in Chatsworth, California. I have written fiction at every length, and speculative articles, speeches for high schools and colleges and conventions, television scripts, political action in the support of the conquest of space, graphic novels, and a couple of comics book universes. I've collaborated with a wide variety of writers. In 1980, Jerry Pournelle talked me and Marilyn into hosting a gathering of the top minds in the space industry in an attempt to write a space program for the Reagan government, with goals, timetables and costs. SDI (Space Defense Initiative, or Star Wars) was drafted at our house in Tarzana. I've written on computers since 1978. Awards: Hugos (or Science Fiction Achievement Awards) for "Neutron Star", 1966; RINGWORLD, 1970; "Inconstant Moon", 1971; "The Hole Man", 1974; and "The Borderland of Sol", 1975. Nebula for Best Novel: *Ringworld*, 1970 *Ditmars* (Best International Science Fiction, Australian), for *Ringworld*, 1972, and *Protector*, 1974. Japanese awards for *Ringworld* and "Inconstant Moon", both 1979. *Inkpot*, 1979, from the San Diego Comic Convention. Latest Novels: *The Burning City* with Jerry Pournelle, Simon & Schuster, March 2000, *Saturn Race* with Steven Barnes, TOR Books, June 2000. Work in progress: *Burning Tower* with Jerry Pournelle, *Creation Myth* with Brenda Cooper, *SCATTERBRAIN*, a retrospective anthology, *Ringworld's* Child.

Noller, Brian

Brian Noller was born in Michigan and lived in places as varied as Tennessee, England, Connecticut, Japan, Florida, Malaysia and Berlin before settling in Oregon six years ago. Since then, he has worked as a senior engineer at a major semiconductor company while dabbling in writing horror/science fiction, playing role-playing games such as *EverQuest*, and pursuing a masters degree in electrical engineering.

Nordley, G. David

G. David Nordley is the science fiction pen name of Gerald David Nordley. An astronomical engineer with degrees in physics and systems management, he is the author of 40 published works of short fiction, a dozen or so non-fiction articles, technical papers, and three as-yet unsold novels and an electronic book collection, *After the Vikings with Scorpiusdigital*. He also writes a science col-

umn for Speculations magazine. Among other activities, Gerald serves as treasurer of CONTACT: Cultures of the Imagination. Gerald lives in Sunnyvale, California with his wife, a computer programmer at Apple. Latest publication: War, Ice, Egg, Universe Asimovs, Oct-Nov 2002.

O'Halloran, Marybeth

Marybeth is a 1993 graduate of Clarion West. She's read slush for The Magazine of Fantasy and Science Fiction, and has edited for Sirius Visions magazine and Ireadromance.com. She has had several short stories appear in the microscopically small press and has been a member of several writing workshops including ones in Eugene, Portland and Seattle. She is at work on her 8th book. She divides her time between a private hypnotherapy practice and the fiber arts. She lives with her husband and daughter on an island in Puget Sound, and shares her space with 4 energetic Shelties.

Oltion, Jerry

Jerry Oltion is one of the "Wordos," a group of writers who meet once a week in Eugene and commit fiction together. Jerry has published 13 novels and over 100 short stories to date. His latest novel, The Getaway Special, is a finalist for the Endeavor Award, the winner of which will be announced during this convention. Jerry claims he's not nervous.

Oltion, Kathy

Kathy Oltion currently works in a medical laboratory in Eugene, Oregon and writes when she's not at the lab. She is a member of the Eugene Wordos workshop. Kathy is a two-time winner in the Star Trek: Strange New Worlds contest. Her fiction has also appeared in Analog and "One Evening a Year," an anthology of winter holiday short-short stories. Her first novel, The Flaming Arrow, is a collaboration with her husband, Jerry, in the Star Trek: New Earth series. Her most recent published story, "The Cat and the Pendulum," is in the November 2002 issue of Analog.

O'Rourke, Mike

Mike O'Rourke is an overgrown child which is why he is a licensed Elementary school teacher. He just never seems to grow up and loves to drive his beautiful wife absolutely nuts. His favorite toys are D&D books, dice, mechanical pencils and fantasy novels. Mike has also been a longtime veteran of ORYCON since Number 12.

Owen, Louise

Louise Owen was born in Richland, Washington and grew up in a nuclear family in Los Alamos, New Mexico. She is a licensed Wiccan minister and an unlicensed know-it-all. She lives in Seattle.

Patten, Fred

Fred Patten has been active in fandom since joining the LASFS in 1960. He has attended most Worldcons and Westercons during the last 40 years, and was the Chairman of the 1974 Westercon and 1987 Loscon. He was a co-founder of the first Japanese animation fan club in 1977 and is still its Secretary. He has written articles on anime for comics and animation magazines for over two decades, currently including a monthly column in Animation World Magazine. He also wrote the liner notes for Rhino Records' The Best of Anime music C.D. and entries for The World Encyclopedia of Cartoons, and was a research assistant on The Anime Encyclopedia by Jonathan Clements & Helen McCarthy. He is a member of four apas, and is currently Official Editor of Rowbrazzle. He writes a series, "Therionpangrams," for Radio Comix's monthly Furlough, and reviews anthropomorphic literature for Yarf! magazine.

Pelan, John

John Pelan is the author of An Antique Vintage and numerous short stories. He is the editor of several anthologies, including Darkside: Horror for the Next Millennium, The Last Continent: New Tales of Zothique, The Darker Side, Dark Arts and with Benjamin Adams, The Children of Cthulhu. With Edward Lee, he is co-author of Goon, Shifters, Splatterspunk, Family Tradition and numerous short stories. His novella "The Colour out of Darkness" is forthcoming from Bloodletting Press as the lead piece in Dark Addictions. John's solo stories have appeared in The

Urbanite, Gothic.net, Enigmatic Tales, and numerous anthologies; a collection, Darkness, My Old Friend is in the works as are at least two novels. As a researcher and historian of the horror genre John has edited over a dozen single author collections and novels of classic genre fiction and is currently working on assembling the selected supernatural fiction of Manly Wade Wellman for Night Shade Books. For his own imprints, Midnight House and Darkside Press he is editing volumes by Fritz Leiber, John Wyndham, Harvey Jacobs, Cleve Cartmill, and several other authors.

Perry, Steve

Perry was born and raised in the deep south and has lived in Louisiana, California, Washington and Oregon. He is married to the former Dianne Waller, an executive with the Port of Portland. They have two grown children, two grandsons, two German Shepherd Dogs, and a cat. Along with with freelancing, Perry has taught classes in writing in the Portland and Washington County public school systems, as well as adult writing classes at the University of Washington in Seattle. He briefly worked as a staff writer for Ruby-Spears Productions, Hollywood, and has done freelance book editing for a company he would rather not mention by name. He is currently the science fiction, fantasy, and horror book reviewer for The Oregonian. Perry has sold dozens of stories to magazines and anthologies, as well as a considerable number of novels, animated teleplays, non-fiction articles, reviews, and essays, along with a couple of unproduced movie scripts. He wrote for Batman: The Animated Series during its first emmy-award winning season, and during the second season, one of his scripts was nominated for an emmy for Outstanding Writing. His novelization of Star Wars: Shadows of the Empire spent ten weeks on The New York Times Bestseller List. He also did the bestselling novelization for the summer blockbuster movie Men in Black, and all six of his collaborative novels for Tom Clancy's Net Force series have made the NY Times list. For the past several years he has concentrated on books, and is currently working on his 50th novel.

Plemmons, Mir

Mir Plemmons, interfaith chaplain and chaplain to the Order of St. Chiro, has been active in SCA and Cons since 1988. Her scholarly loves are history, sociology and comparative religions. She now lives at Greenhaven developing a counseling and teaching center and sanctuary garden with her partner Amanda Plemmons.

Radford, Irene

Irene has been writing stories ever since she figured out what a pencil was for. Combining a love for Medieval history and a fascination with paranormal, Irene has been researching the Arthurian period since high school. She earned a B.A. in history from Lewis and Clark College, where she met her husband. They currently make their home in Welches, Oregon. In her spare time, Irene enjoys lacemaking and is a long time member of an international guild.

Radley, Charles

By day Charles is an unemployed software tester and erstwhile rocket scientist. By night he is a pro-bono technical consultant for Transorbital Corporation, the first private company to win approval from the U.S. government to explore, photograph, and land on the moon. Charles will present the latest mission status, and the company's future plans. Formerly he was a member of the subcontractor teams for the Galileo and Magellan space probes, the International Space Station, Spacelab-MSI-1 and several communications satellite projects. An incurable SF fan, he lives in the Tualatin Valley with his wife and two Golden Retrievers.

Radthorne, Hevin

Kevin's first novel, The Road to Kotaishi, was published earlier this year by Windstorm Creative. An Asian-themed fantasy, it will be joined by a sequel, The Sands of Sabakushi, which is slated for release next summer. Kevin lives just outside Seattle, in a little house in the woods, and amuses himself during the day by working as a computer programmer.

Read, Wolf

Wolf, his life companion, Silven, and his 1-year-old daughter, Kesrienne, live in Portland, Oregon. Wolf is a science fiction and fact illustrator and writer. He's had material published in Analog, Asimov's, Talebones, TransVersions and other magazines. He's interested in climate and history, and is currently working on two related books. He's also co-authoring a paper with George Taylor, Oregon State Climatologist, and has been a severe weather spotter for the National Weather Service for 15 years. His interests are broad, and he has worked as a scientific illustrator for the Idaho Museum of Natural History, a biological aide for the Idaho Fish and Game, a research associate in energy analysis for the Lawrence Berkeley National Laboratory, and a multimedia developer for the Lawrence Hall of Science.

Rengstorff, Marie

I have been in fandom since the late 50's. I even had a novel published in a fan magazine in 1986. At about that same time, I started to attend OryCon. I currently show up in File 770 and Vanamonde. I have had several short stories published at various non-professional levels over the years. One short story more recently appeared in the very professional Analog (A Singular Clone, pg 90, Jan. 2001). I am desperately trying to finish editing my current novel and get it off to my agent. In real life, I am Dr. Marie Rengstorff, college prof retired. In SF I am also Marie Ming.

Rodgers, Dianna

Re: me, I belong to the Wordos and have sold a several short stories. I am an adjunct professor at the University of Oregon, a Licensed Clinical Social Worker and a motivational coach. I have been on panels before at both Orycon and Westercon. I have a story coming out in an anthology that will be published in October.

Rosenblum, Mary

I began writing in 1988, when I attended the Clarion West Writers' Workshop. My first published story appeared in Asimov's Science Fiction Magazine in June of 1990. Since that time I have published three novels and more than 35 short works in the genre. My novels include The Drylands, Chimera, and The Stone Garden from Del Rey books. My short stories have appeared in Asimov's and the Magazine of Fantasy and Science Fiction, and in numerous anthologies, including New Legends, edited by Greg Bear, and in Dozois' The Year's Best Science Fiction. A hardcover collection of my short fiction - Synthesis and Other Virtual Realities - was released by Arkham House in early 1996, featuring great illustrations by Portland computer artist Elizabeth Lawhead-Bourne. At the moment, I'm writing a mystery series, under the name Mary Freeman (which is my birth name, thank you). It's set in Hood River, Oregon and so far includes: Devil's Trumpet (April 99), Deadly Nightshade (Nov.99), Bleeding Heart (Sept 00), and Garden View, (May 02). I have a novelette Golden Bird coming out in Asimov's in January of 03 to be followed by Songs the Sirens Sing and am well into the next piece. I'm balancing my writing Kharma with mystery shorts in Ellery Queen, with Path of Bones in the Sept/Oct 02 double issue and Spaces Between to follow. I also teach the occasional creative writing class, stalk wild mushrooms all through the hills, tutor a few kids, and even manage to read books regularly.

Ross (Wheeler), Deborah J.

It took me three academic degrees (bachelors in biology, masters in psychology, doctorate in chiropractic) to figure out that the true "work of my heart" was storytelling. Writing as Deborah Wheeler, I published two sf novels, Jaydium and Northlight, as well as short stories in Asimov's, Fantasy And Science Fiction, Star Wars: Tales From Jabba's Palace, Sisters Of The Night, Sword & Sorceress and the Darkover anthologies. My most recent project is a Darkover trilogy with the late Marion Zimmer Bradley: The Fall Of Neskaya (DAW 2001), with 2 more books in progress. My story, "Heart-Healer," appears in the DAW 30th Anniversary Fantasy Anthology.

Sanders, Drew

Sansone, Tracy

Tracy Sansone, a homeschooling mother of two, has been attending sci-fi conventions since the early 1990's beginning with DRAGONCON in Atlanta and faithfully returning to ORYCON with her kids each year since moving to the west coast. She now lives in the Willamette Valley.

Sauby, Shane Esq.

With a degree in Biology from the California Institute of Technology, a law degree from Whittier Law school, and several years of experience in the brokerage industry, he got asked a LOT of questions. So he decided to become a teacher of others, for now, so that he could practice answering important questions like "Can I go to the bathroom?" and "When is this class over?"

Scanlon, Michael L.

He has held several positions in both the Rustycon and Norwescon convention committees, ranging from chairman of a Rustycon (#3) to organizing the writer's workshops at Norwescon for over a decade. A Fan Guest of Honor at Vikingcon in 1990, he is gaffing a little more than in the past due to family and family obligations. He still attends a few conventions and struggles to write more.

Schmidt, Audrey

Having not played dress-up as a child, is now making up for lost time. She has been sewing and knitting since she was eight, and has recently graduated from Seattle Central Community College's Apparel Design program. She owns Cargo Brothers' Productions, a small clothing studio in Seattle, Washington. When not knitting or sewing, she can be found playing butler to Flotsam and Jetsam, the Cargo Brothers.

Scholes, Ken

Ken Scholes is a native of Washington State. His short stories have appeared in *Talebones Magazine* and *Twilight Showcase*. His latest, "Edward Bear and the Very Long Walk," received honorable mention in the *Writer's of the Future* contest and in *The Year's Best Science Fiction* for 2001, edited by Gardner Dozois. It is being reprinted in *Best of the Rest 3*, edited by Brian Youmans. Currently, he is the Executive Director of the Lower Columbia Economic Development Council in Wahkiakum County. Ken lives in Longview with his fiancée, her son, two cats, a turtle, three guitars and so many books that you would never want to help him move.

Silverstein, Janna

Janna Silverstein is Senior Editor at WizKids LLC, a game-manufacturing company in Bellevue, Washington. She oversees novels, short stories and other fantasy and science fiction projects based on the company's award-winning properties, including *Mage Knight*, *BattleTech/MechWarrior*, and *Shadowrun*. Before coming to WizKids, Ms. Silverstein spent a number of years at *Expedia.com* as a writer and producer, overseeing technical documentation and promotions. She began her career as an acquisitions editor at *Spectra*, Bantam's science fiction and fantasy imprint, working with authors including Raymond E. Feist, David Gerrold, Katharine Kerr, Michael A. Stackpole, Tricia Sullivan, Kathy Tyers, and Paula Volsky among others for a period of nearly ten years. She also worked on a number of licensed projects, editing books based on the *Star Wars*, *Superman*, *Batman*, *Aliens* and *Predator* properties. She is co-editor of the critically acclaimed speculative fiction anthology *Full Spectrum 5*, author of *Close Encounters with Aliens*, and has been published in *Between the Lines*, *Ghosttide*, *Marion Zimmer Bradley's Fantasy Magazine*, *Microsoft Magazine*, and *Spindrift*. Recently, *Asimov's Science Fiction* accepted one of her poems for publication.

Slate, Glenn

Currently an in-house attorney for an internet startup company, Glenn has diverse past experiences including being a sworn police officer, an EMT, a civil litigator, doing litigation on child abuse cases, and developing and running LARPs.

Slusher, Dave

Dave Slusher was the longtime host of the SF-themed radio talk show *Reality Break*, beginning back in 1992. *Reality Break* began in Atlanta on Georgia Tech's WREK-FM 91.1 FM and from there metastasized onto the NPR satellite system. The show featured over 200 interviews with authors, artists, editors and other folks in the world of fantastic literature and comic books. This body of work is now being converted into an eBook series of select interviews from the past, as well as new interviews. Dave is a software engineer by trade who currently works for a computer security firm in Atlanta. He was on the team that built a secure electronic publishing system for Adobe PDFs. He still does work for WREK.

Smeds, Dave

Dave Smeds, a Nebula Award finalist, is the author of several books, including the novels *The Sorcery Within*, *The Schemes of Dragons*, *X-Men: Law of the Jungle*, *Piper in the Night*, and the soon to be a major motion picture from Warner Bros., *Stan Lee Presents: The Unbound*. His short fiction has appeared in, among other magazines and anthologies, *Asimov's SF*, *F&SF*, *In the Field of Fire*, *Full Spectrum 4*, Peter S. Beagle's *Immortal Unicorn*, David Copperfield's *Tales of the Impossible*, *Warriors of Blood and Dream*, *The Best New Horror 7*, *Sirens and Other Daemon Lovers*, *Marion Zimmer Bradley's Fantasy Worlds*, *Dragons of Light*, *Return to Avalon*, *The Shimmering Door*, *Enchanted Forests*, *Realms of Fantasy* and seven volumes of *Sword and Sorcery*. His work, called "stylistically innovative, symbolically daring examples of craftsmanship at the highest level" by the *New York Times Book Review*, has seen print in over a dozen countries.

Strub, Deborah H.

Deborah K. Strub is a Pacific Northwest costumer who has always enjoyed beautiful textiles and "dressing up". She specializes in medieval, Japanese and Ainu costuming which often influences her Science Fiction/Fantasy costumes. She is currently researching Japanese equestrian clothing.

Sturgeon, Jeff

Jeff Sturgeon is a well known Northwest artist who shows his work at conventions and exhibitions around the country. He has won numerous awards, including several Best of Shows and Best Science Fiction awards. He works in various media including digital, acrylic on traditional canvas and board, and textured metals. His subject matter ranges from realistic astronomicals, to SF and fantasy and horror, to landscapes and contemporary abstract. He has worked in the computer game field for over ten years with many award winning titles to his credit. His clients have included *Accolade Inc.*, *Alexandria Inc.*, *Software Creations of America*, *Looking Glass Studios*, *Electronic Arts of Seattle*, *Ft. Ross Publishing NY*, *Ikare Magazine*, *TSR* and *Wizards of the Coast*, *Prism Games*, *Black Rock Geosciences*, *Talebones Magazine*, and *The Magazine of Fantasy and Science Fiction*. His work is on display at the *Devin Gallery* in *Coeur d'Alene Idaho*, and at the *Artists' Gallery* in *Seattle, Washington*. He lives in *Redmond Washington* with his wife, writer *Barbara Winter* and their twin sons *Corwin* and *Duncan*.

Swenson, Patrick & Honna

Patrick & Honna Swenson edit and publish the quarterly semi-pro SF magazine *Talebones*. It has garnered a *Genre Writer's Association* award for Best New Magazine/Editor, several nominations for an *International Horror Guild Award* for Best Publication, as well as *Honorable Mentions* in *The Year's Best Fantasy & Horror* and *The Year's Best Science Fiction*. Patrick & Honna have sold stories to such markets as *Marion Zimmer Bradley's Fantasy Magazine*, *Dialogue*, *Figment*, *Keen SF*, *Northwest Writers*, and other small press magazines. The Swensons are members of the *Fairwood Writers Group*, based in *Seattle, Wa*. They are the proud parents of *Orion Avery Swenson*.

Tackett, David

David Tackett has Lived in Europe , and been in two movies. He lives in Tacoma, Washington. Dave was bitten by the costume bug while performing King Herod 's guard in his church Christmas play and thus lauched him into

the world fabric , hot glue and bicycle parts. He has sold his props professionally and won several really cool awards for his costumes.

Tompkins, Suzanne

Suzle first became aware of SF fandom while attending NYCon III in 1967. Since then she has co-published four fanzines (two of which, *The Spanish Inquisition* and *Mainstream*, with long-time-companion-turned-husband, Jerry Kaufman, were nominated for a Hugo); helped found an SF club (WPSFA in Pittsburgh); helped run numerous cons (most recently the *Seattle Potlatches*); and has made many life-long friends through fandom. Residing in Seattle since 1978, she works for herself as an association manager and meeting planner. She and Jerry launched their third zine, *Littlebrook*, this summer.

Trowbridge, Dave

Dave Trowbridge, anarcho-monarchist and stooegeolator, is co-author with *Sherwood Smith* of *Exordium*, a five-volume SF adventure. By day he markets for a *Silicon Valley* start-up, the rest of the time he works on *Tides of Men*, a prequel to *Exordium*. When he's not hiking in the redwoods with his sweetie or training Oka, his German Shepherd Dog, he maintains a website in honor of the *Three Stooges*, *Clouseau's Kato*, and *Victor Borge*.

Underhill, Brian J.

Oregon native Brian J. Underhill is a writer and game designer best known for his work with *Steve Jackson Games*. He got his start in 1987 writing a series of tongue-in-cheek articles for *Different Worlds* magazine, then went on to pen *GURPS Cliffhangers* in 1989. His most recent releases include *GURPS Cliffhangers, Second Edition* and *GURPS Traveller: Bounty Hunters*, as well as *GURP WWII: Return to Honor* (October 2002). His upcoming projects include *GURPS WWII: Sickle Stroke* and *GURPS WWII: All the King's Men*. He is also contributing to an adventure supplement for *Dennis Detwiler's* new roleplaying game, *Godlike*. Brian's first novel, a 1930s adventure, is on hold until he can make room in his schedule to finish it.

Vick, Edd

Edd Vick is the publisher of *MU Press*, fine purveyors of such comic books as *The Desert Peach*, *Buddha On The Road*, *Those Annoying Post Bros.*, and *Mad Raccoons*. His short stories have appeared in *Glyph*, *Distant Planes*, and (upcoming) *Asimov's*. He has also been known to contribute cartoons to fanzines, and collect books on cartooning (dating back to the turn of the century) and the *Japanese Occupation*. He is the inordinately proud husband of science fiction writer *Amy Thomson*. Day job: working at the adoption agency he and Amy used to find adopted daughter *Katie*.

Vukceвич, Ray

Ray Vukcevic's new book is *Meet Me in the Moon Room*. The book was nominated for a *Philip K. Dick Award*. His first novel is *The Man of Maybe Half-a-Dozen Faces from St. Martin's*. His short fiction has appeared in many magazines including *Fantasy & Science Fiction*, *SCI FICTION*, *Talebones*, *Lady Churchill's Rosebud Wristlet*, *The Infinite Matrix*, *Strange Horizons*, *Asimov's*, *Rosebud*, and several anthologies. He also works as a programmer in a couple of university brain labs.

Ward, Cynthia

Cynthia Ward lives in the Seattle area. She is completing her first novel, *The Killing Moon*. Her most recent fiction publication is "The Lost Homeland" ("Bending the Landscape: Horror", edited by *Nicola Griffith* and *Stephen Pagel*). She writes the "Market Maven" market-news column for *Speculations: The Magazine For Writers Who Want To Be Read*.

Wentworth, H.O.

She lives in Tulsa with an Akita named Bear and her husband, teaches fourth grade by day and writes at night. She got her start in 1988, winning in the *Writers of the Future Contest* and has since sold short fiction to such markets as *F&SF*, *Hitchcock's*, *Realms of Fantasy*, *Return to the Twilight Zone*, and *The Chick Is in the Mail*. She is a two-time *Nebula* nominee for short fiction and currently has six novels in print, the most recent being *This Fair Land*,

an alternate history Cherokee fantasy. She currently serves as both a Judge and First Reader for the L. Ron Hubbard Writers of the Future Contest.

White, Lori Ann

Lori Ann White is a writer and martial arts instructor who lives just south of San Francisco with her husband and three cats. Her work has appeared in "Writers of the Future", "Full Spectrum", and Asimov's "Science Fiction", with more forthcoming in "Analog Science Fiction and Fact", and "The Best of the Rest". She's currently hard at work on a historical fantasy set in Southern China during the Boxer Rebellion.

Williams, Theo

He's a Board Member & Archivist (aka 'scrounge') of the Science Fiction Museum, a retired Video Department head for RUSTYCON, and creative financier for the art career of his significant other, artist Gail Butler. Lately, he's confused everyone by 'coming out of the broom closet' as a Wiccan, and gives presentations on Wicca and Paganism, and on witch-trials both historical and contemporary.

Witchey, Eric M.

Eric M. Witchey has fifteen years of experience as a teacher and freelance writer. He has taught classes in fiction, expository writing, and technical communications. He has taught writing at two universities. He

received a Susan Petrey Award for Clarion West in 1998, and he has since won awards for a novel from New Century Writers, and for his short fiction from Writers of the Future, and Writer's Digest. His award-winning short story about the resurrection of George Burns and Gracie Allen, "Dreams and Bones," appeared in the 17th edition of L. Ron Hubbard Presents the Writers of the Future. He has sold or won awards for fiction in six different genres under four different names.

Yalow, Ben

I've been to over 500 cons, and worked on about a third of them, including most of the Worldcons for the last three decades. I've been a gofer, a con chair, and everything in between. I've edited four NESFA Press publications, two of which were nominated for the Hugo Award. The most recent one, a collection of Fredric Brown novels, was first released at ConJose. I'm a member of NESFA, LASFS, FACT, OSFCI, and Director of SCIFI.

York, Christina F.

Christina F. York is a romance novelist with a background in science fiction. Her short stories "Life's Lessons" and "Calculated Risk" appeared in the first two volumes of the Pocket Books series, Star Trek: Strange New Worlds. She sold two novels to Foggy Windows Books, Hot Waters and Flight Time, along with the short story, "Treasure Dive" to the anthology Heat, Volume I. Her latest novel sale is Loaves and Kisses, a romance novel, to Avalon. Her short story "The Technomancer's Apprentice," writ-

ten in collaboration with her husband J. Steven York, was published in Mage Knight Collector's Guide, Volume I, in 2002. Chris and Steve's second collaboration, Star Trek, S.C.E.: Enigma Ship, was released as an ebook from Pocket in September. They have other Star Trek projects in development, so ask them what the latest news is! Chris lives with her husband on the Oregon coast, where her work is supervised by two cats.

York, J. Steven

After years of writing alone, J. Steven York has recently participated in a number of collaborations, with Dean Wesley Smith (novellas in "Bolo: Cold Steel" and "Bolo: Old Guard,") and his wife Christina F. York (a story in the first Mage Knight official collector's guide, "Enigma Ship" a Star Trek Corps of Engineers EBook just out, and two upcoming Star Trek (the Next Generation novels). In between, he's working on his own solo novel, a fantasy about street kids set in contemporary Portland. He lives in Lincoln City, with his wife, two cats, and a room full of GIJoos.

Younts, Patrick

Patrick Younts lives in the Pacific Northwest with his wife Jennifer and two sons Corbyn and Ashton. He works as a freelance writer in the RPG industry and, with his wife, has recently established Arcane Runes Press, dedicated to publishing fun and adventurous role playing and card games.

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ARTIST INFORMATION



Artwork Name: Eezewort Verticle
 Artist Name: Alan M. Clark
 Media: Acrylic Painting
 Web Page: www.ifdpublishing.com
 Email: contact@ifdpublishing.com
 Phone: (541) 461-3272

About the artist:

Freelance Illustrator (18yrs)

I take assignments as well as commissioned work.

For more information, see his bio under Panelists in this book.



Artwork Name: Space Cowgirl
 Copyright info: Fiona McAuliffe 2002
 Media: colored pencil
 Artist Name: Fiona McAuliffe
 Email: fmcauliffe@aol.com
 Web Page: fiona-art.com
 Phone: 541-342-7974

Do you do commission artwork: yes

About the artist:

Fiona McAuliffe is an award winning artist and illustrator who has been working fulltime, professionally for five years. Her clients include the USDA Forest Service, Eternity Sky Distributors, DK Publishing and Talebones Magazine.



Artwork Name: Quicksiver (Silver Dragon)
 Copyright info: Copyright 2002
 Media: Lithograph Print
 Artist Name: Ruth Thompson
 Email: Ruth@Tarnishedimages.com
 Web Page: www.tarnishedimages.com
 Phone: (330) 544-2991

Do you do commission artwork: No

About the artist: How did I get started?

Well, I was playing AD&D with my boyfriend (now husband) in college and started drawing our characters. He saw them and told me that I should be an artist instead of a doctor (I was in pre-med), and the rest is history! I started going to sci-fi/fantasy conventions, where for some reason the people just kinda went ga-ga over my artwork. I did that for about five years and then decided to get into the renaissance faire circuit, and now I do both. I really just kind of did what I thought was best at the time - followed my instincts and used good judgement. It's been a great ride so far, and 12 years later I'm still having a great time!



Artwork Name: City Under the Mountain,
 Stories for a Friend

Copyright info: Mark J. Ferrari 1991

Media: Colored Pencil

Artist Name: Mark J Ferrari

Email: mferrari@mcn.org

Web Page: www.markferrari.com

Do you do commission artwork: YES!

Number of years doing art: Since 1987

About the artist:

He's used colored pencils, and graphics software to create illustration and concept work for: TOR, Ace-Berkeley, NAL, Doubleday, Eclipse Comics, Chaosium, MZB Fantasy Magazine, Unix Review Magazine, ILM, Lucasarts Software, Matel, Electronic Arts, Acclaim Software, Buena Vista Software, MacGraw Hill Interactive, Virgin Mastertronic, Bullet Proof Software, Interplay, Namco, Realtime Associates, and Lightsource Studios.



Artwork Name: Peace, Temptation,
 Invitation to the Dance

Artist Name: Lee Seed

Web Page: www.poppypeedgraphics.com

About the Artist:

See the Artist Guest of Honor article in this book.



Artwork Name: Celestial Arrival

Copyright info: All artwork copywritten

Media: Oil on hardboard

Artist Name: Mark Willis

Email: markuswillis@prodigy.net

Web Page: www.markuswillis.com

Do you do commission artwork: Yes, starting at \$150.00 and up

About the artist:

I have been doing the cons since they began.

I enjoy the cons and the outrageous concepts.

Space and rockets pictures are courtesy of NASA
<http://nix.larc.nasa.gov/>

3D renders by Ray Collett

Misc. Artwork by Ray Collett and Kip Krauss

Layout and Editing by Ray Collett and Kip Krauss

Orycon Pictures by Ray Collett and Kip Krauss



Notes from the Head of Publications

Many thanks go to this year's Orycon Publication Staff and contributors:

Pocket Program:

- John Bunnell for layout.
- Artwork by Lee Seed (GOH)
- Orycon Programming staff for content.

Dailyzine:

- Patty Wells - donating convention time to create, and publish the Dailyzine.

Souvenir Book:

- Ray Collett for layout and artwork.
- Special thanks to Mark Ferrari and Markus Willis for allowing us to use their artwork for the centerfold.
- Artists: Lee Seed (GOH), Fiona McAuliffe, Alan Clark, and Ruth Thompson
- Stories by: Susan Matthews (GOH), and Alex Caton
- NASA kindly provided us with several photos that we used throughout the book.

I want to thank all the Guests of Honor, that put up with me badgering them for High Quality Color Photos. (Those that gave us B/W photos: surprise!) This year we had so much content, that not everything could be fit into the book.

- I would like to say a thank you to:
- Fiona McAuliffe for additional artwork
 - Clifton Amsbury for a short story
 - Ruth Thompson for additional artwork
 - Lee Seed for additional artwork.

Orycon would like to thank our Advertisers:
Susan Matthews, Noreascon4, Discover Mortgage, Kansas City WorldCon 2006 bid, and Penguin Putnam.

I hope you enjoy this year's Souvenir book,
Kip Krauss
Head of Publications Orycon24

Notes from the Souvenir Book Designer

I wish to extend my thanks to everyone who provided submissions to this year's Souvenir Book. With out submissions, I'd still be trying to come up with an idea for a short story! Hehe. Seriously, even though I have put a lot of work into organizing the information and images, others have devoted many hundreds of times more work into creating their contributions. They include, but are not limited to the GoH's and their creative endeavors; the authors of the GoH Bios, the artists who contributed the gorgeous works of art; the writers who shared their dreams; the panelists who shared a glimpse into their lives; the NASA staff who shared their love for the quest for something higher; and my department head, who shared his time and patience in putting this project together.

Ray Collett



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Send your memory to:
OryCon25Chair@attbi.com

Or
OryCon 25 Chair
c/o OryCon
PO Box 5703
Portland, OR 97228-5703

For more information, check out www.orycon.org
or write to

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